[redacted]

Timing Diagrams for Accellera Standard OVL V2.1

assert_<checker> modules

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15th September 2007

Contents

- Introduction to OVL
  - Types of OVL
  - OVL Release History & Major Changes

pre-Accellera	Apr 2003
v1.0	May 2005
v1.1, v1.1a, b	Aug 2005
v1.5	Dec 2005
v1.6	Mar 2006
v1.7	July 2006
v1.8	Oct 2006
V2.0	Jun 2007 (Beta in April)
V2.1	Sep 2007

- Introduction to Timing Diagrams
  - Timing Diagram Syntax & Semantics
  - Timing Diagram Template
- Assert Timing Diagrams (alphabetical order)

[redacted]

Types of OVL Assertion

Combinatorial Assertions

- **assert_proposition, assert_never_unknown_async**

SM□□(J,v8CiIj,-J(q,6CnIj6-v)))Jgble-l

(page 1 of 4)

OVL Release History and Major Changes

- pre-Accellera, April 2003
  - Verilog updated in April, but VHDL still October 2002
- v1.0, May 2005
  - Changed:
    - assert_change (window can no longer finish before num_cks-1 cycles)
    - assert_fifo_index (property_type removed from functionality)
    - assert_time/unchange (RESET_ON_NEW_START corner case)
- v1.1, July 2005
  - New: assert_never_unknown
  - Changed:
    - assert_implication: antece**n**dent_expr typo fixed
    - assert_change: window length fixed to num_cks
- v1.1a, August 2005
  - Fixed: assert_width
- v1.1b, August 2005 (minor updates to doc)

[redacted]

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OVL Release History and Major Changes

- v1.5, December 2005
  - New:
    - Preliminary PSL support
    - `OVL_IGNORE property_type
  - Fixed: assert_always_on_edge (startup delayed by 1 cycle)
- v1.6, March 2006
  - New: assert_never_unknown_async
- v1.7, July 2006
  - Consistent X Semantics & Coverage Levels
  - PSL support
- v1.8, Oct 2006
  - Bug fixes

[redacted]

(page 3 of 4)

OVL Release History and Major Changes

- v2.0-Beta, April 2007
  - ovl_<checker> modules (not documented here)
    - enable input & fire output (tied low in beta)
    - clock_edge, reset_polarity & gating_type parameters
  - 17 new ovl_<checker> modules (in SVA)
  - Preliminary VHDL release (10 checkers)
  - Bug fixes
- v2.0, June 2007
  - fire output implemented in top-10 Verilog OVLs
    - Also implemented in VHDL checkers
    - Still tied low in SVA & PSL versions
  - `OVL_ASSERT_2STATE & `OVL_ASSUME_2STATE
    - property_type values for local X-checking disable
  - Bug fixes

[redacted]

(page 4 of 4)

OVL Release History and Major Changes

- v2.1, Sept 2007
  - Bug fixes

[redacted]

[redacted]

Introduction to Timing Diagrams

- Timing Diagram Syntax & Semantics
- Timing Diagram Template

Introduction: OVL Timing Diagram

Implication

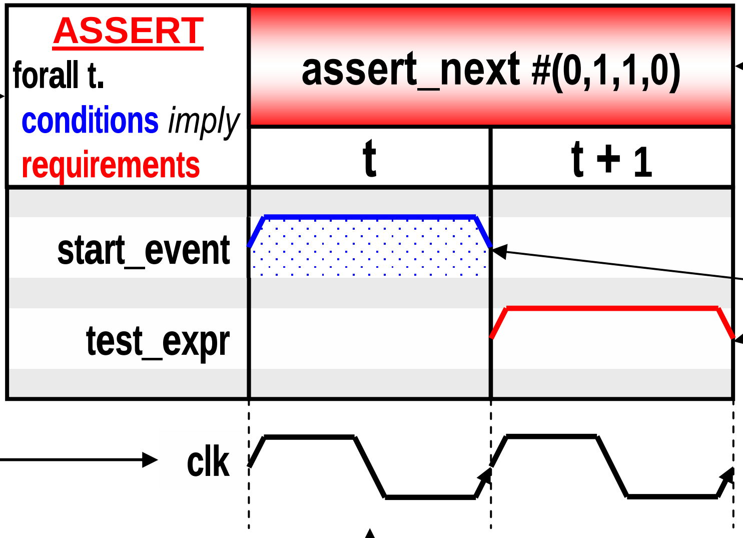
IF

conditions

THEN

requirements

Assertion Timing Diagram



Naming

OVL module and parameter values

Values

Conditions in blue (and filled with dots). Requirements in red.

Clocking Scheme

Each timestep maps to a cycle of clk

Must *Always* Hold

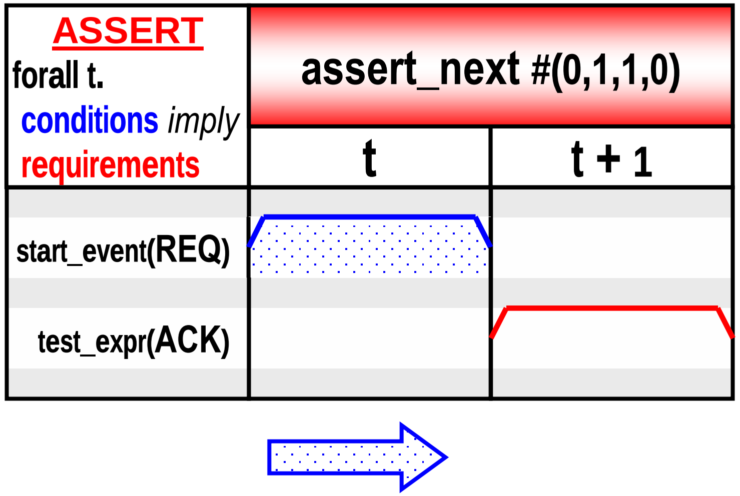
"forall t" means timestep t can be *any* clock cycle

Failure

Fails if test_expr does not occur exactly 1 cycle after start_event

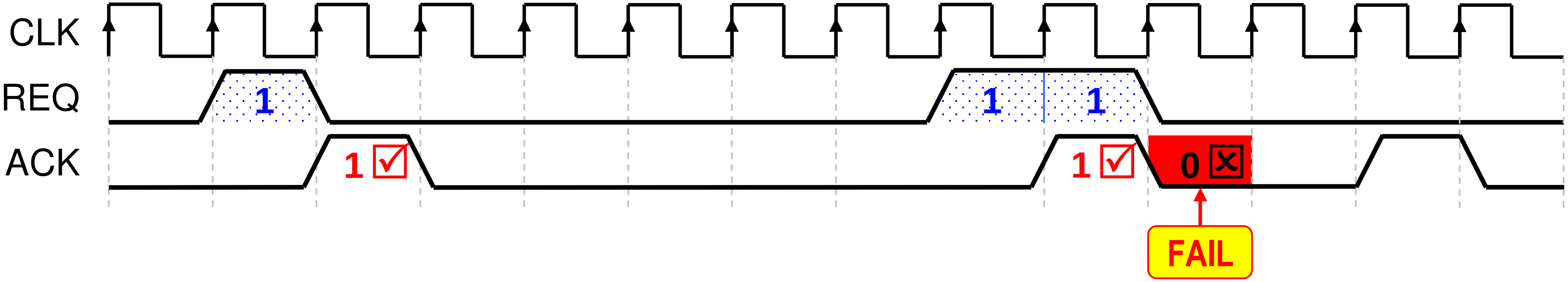
[redacted]

Introduction: Verification of Assertion



Imagine *sliding* the timing diagram, pipeline style, over each simulation cycle …

… *if* all conditions match, *then* all requirements must hold.

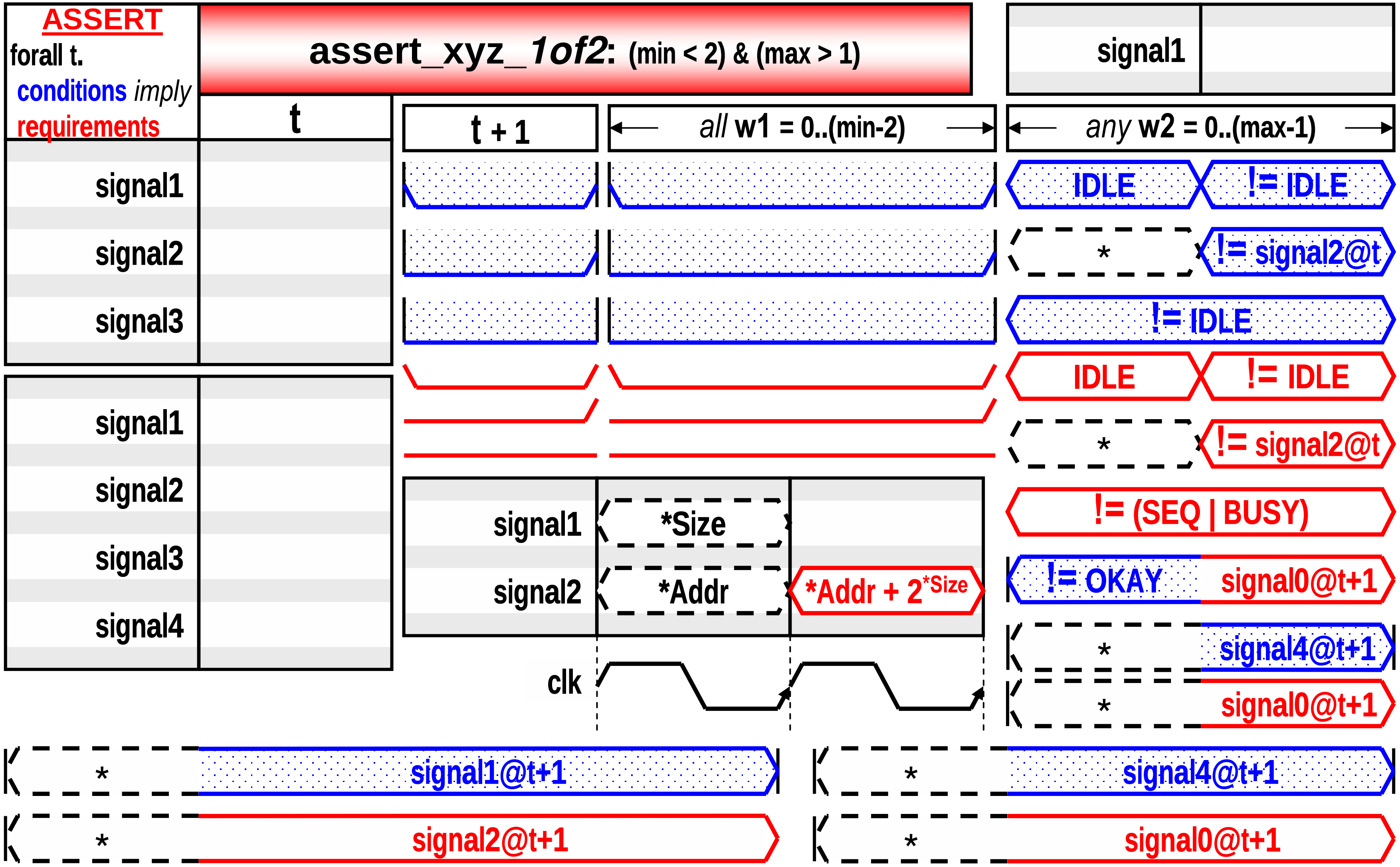


Simulation *might* show this failure, but only if stimulus covers back-to-back REQs.

Formal Verification would never pass this, and should show the failure with a short debug trace.

[redacted]

Template



[redacted]

[redacted]

Assert Timing Diagrams

33 assert_<checker> modules

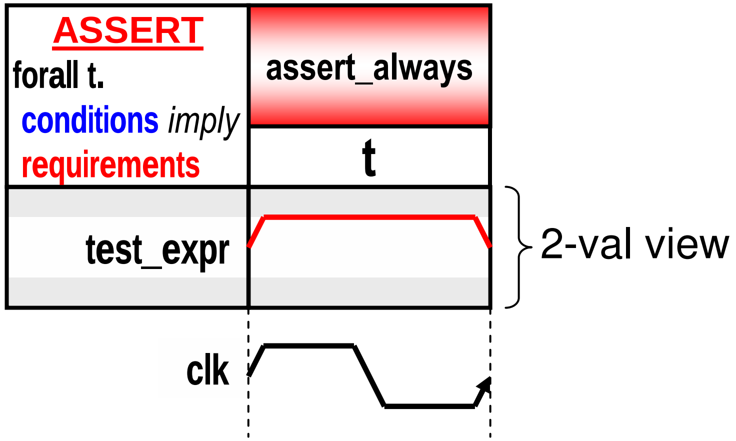
does not include ovl_<checker> modules

`assert_always`

```
#(severity_level, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

`test_expr` must always hold

Single-Cycle



assert_always will also *pess t ca y* fail if test_expr is X

Can disable failure on X/Z via:

global: OVL_XCHECK_OFF
local: OVL_ASSERT_2STATE

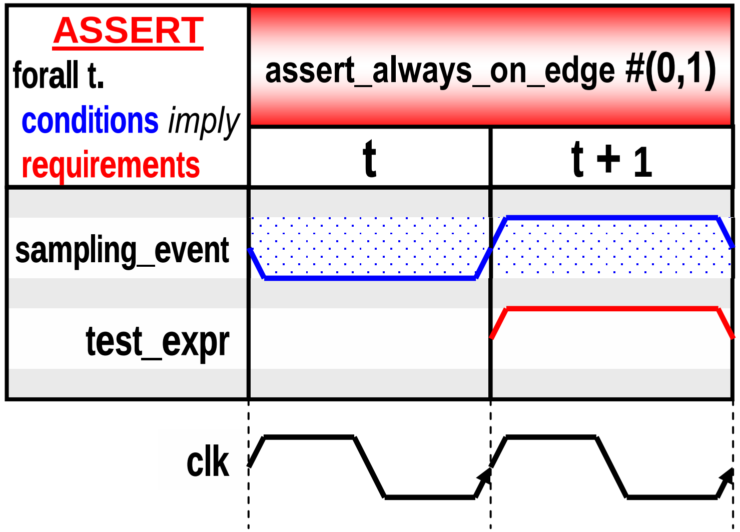
[redacted]

assert_always_on_edge

```
#(severity_level, edge_type, property_type, msg, coverage_level)
u1 (clk, reset_n, sampling_event, test_expr)
```

`test_expr` is true immediately following the edge specified by the `edge_type` parameter

2-Cycles



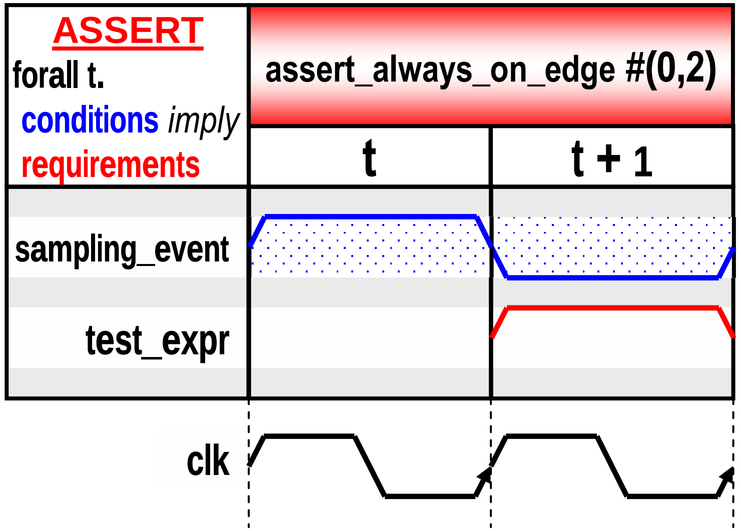
ASSERT
forall t.
conditions *imply*
requirements

assert_always_on_edge #(0,1)

t | t + 1

sampling_event
test_expr
clk

Rising edge



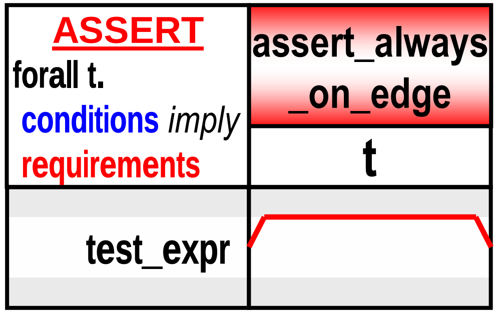
ASSERT
forall t.
conditions *imply*
requirements

assert_always_on_edge #(0,2)

t | t + 1

sampling_event
test_expr
clk

Falling edge



ASSERT
forall t.
conditions *imply*
requirements

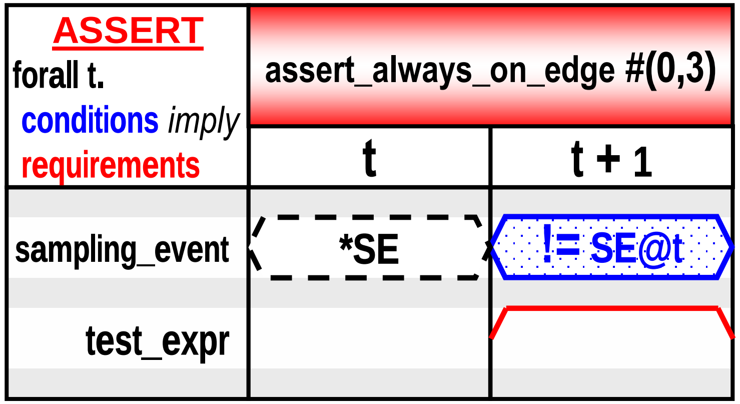
assert_always
_on_edge

t

test_expr

edge_type=0 (default is no edge)

Identical to assert_always



ASSERT
forall t.
conditions *imply*
requirements

assert_always_on_edge #(0,3)

t | t + 1

sampling_event
*SE
!= SE@t
test_expr

Any edge

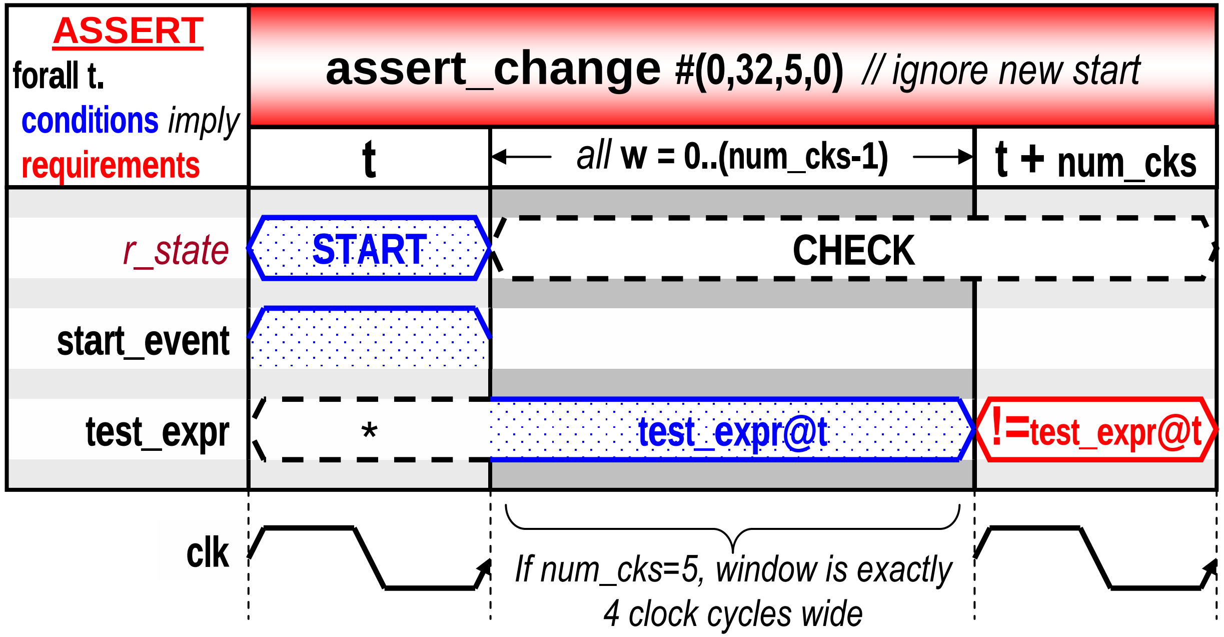
[redacted]

assert_change *(page 1 of 3)*

```
#(severity_level, width, num_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must change within `num_cks` cycles of `start_event`

***n*-Cycles**

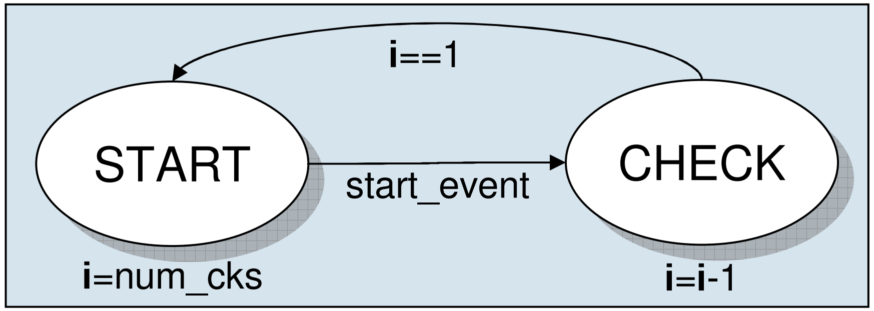


num_cks=5
action_on_new_start=0
(`OVL_IGNORE_NEW_START)

Will pass if test_expr changes at *any* cycle:
t+1, t+2, …, t+num_cks
Fails if test_expr is stable for all num_cks cycles.

Differs to April 2003
From OVL version 1.0 the check window spans the entire num_cks-1 cycles (even if it finishes early).

r_state (auxiliary logic)



Auxiliary logic necessary, to *ignore* new start. Checking only begins after start_event is true *and* r_state==START.

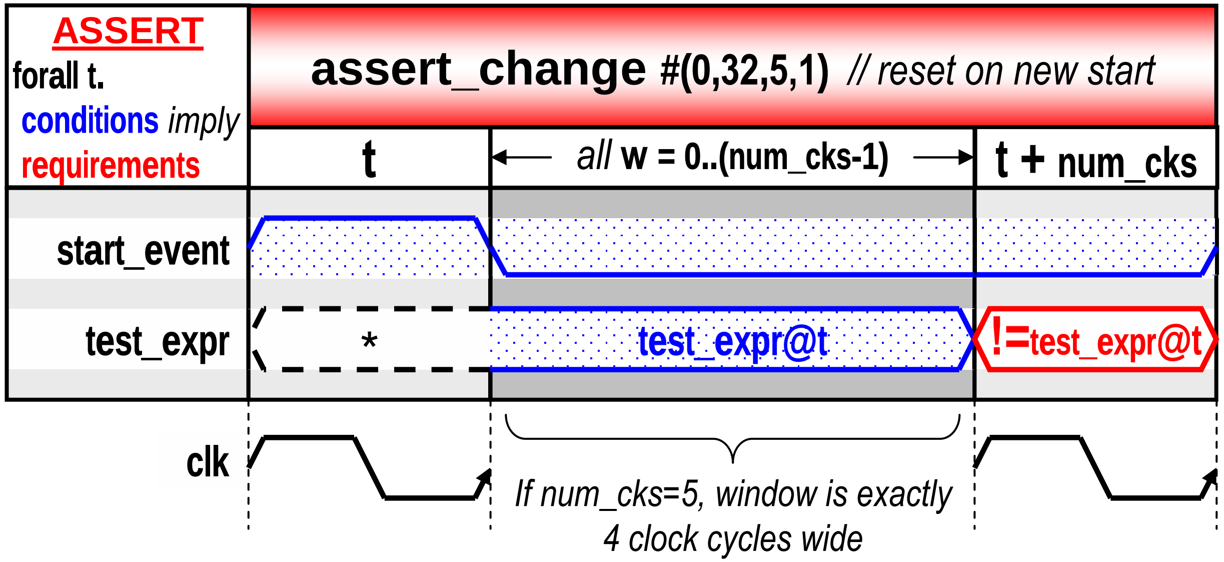
[redacted]

assert_change *(page 2 of 3)*

```
#(severity_level, width, num_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must change within `num_cks` cycles of `start_event`

***n*-Cycles**



If num_cks=5, window is exactly 4 clock cycles wide

num_cks=5
action_on_new_start=1
(`OVL_RESET_ON_NEW_START)

extra condition on start_event

"reset on new start" timing diagram does not require auxiliary logic (see note 2).

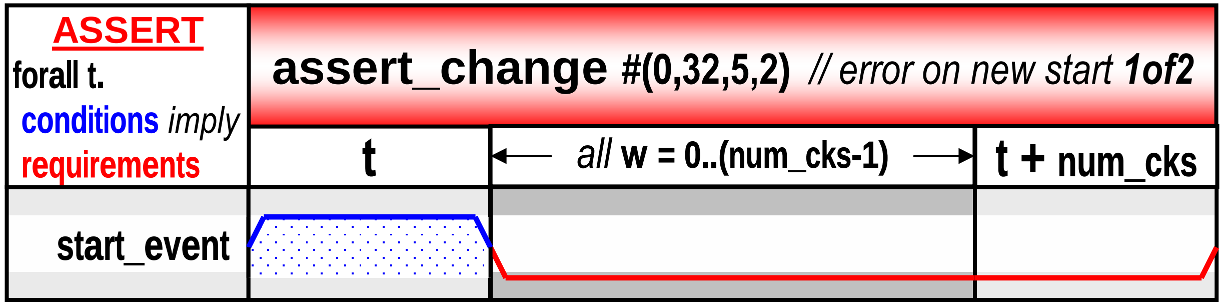
Differs to April 2003
From OVL version 1.0 the check window spans the entire num_cks-1 cycles.

[redacted]

assert_change (page 3 of 3)

```
#(severity_level, width, num_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must change within `num_cks` cycles of `start_event` — ***n*-Cycles**



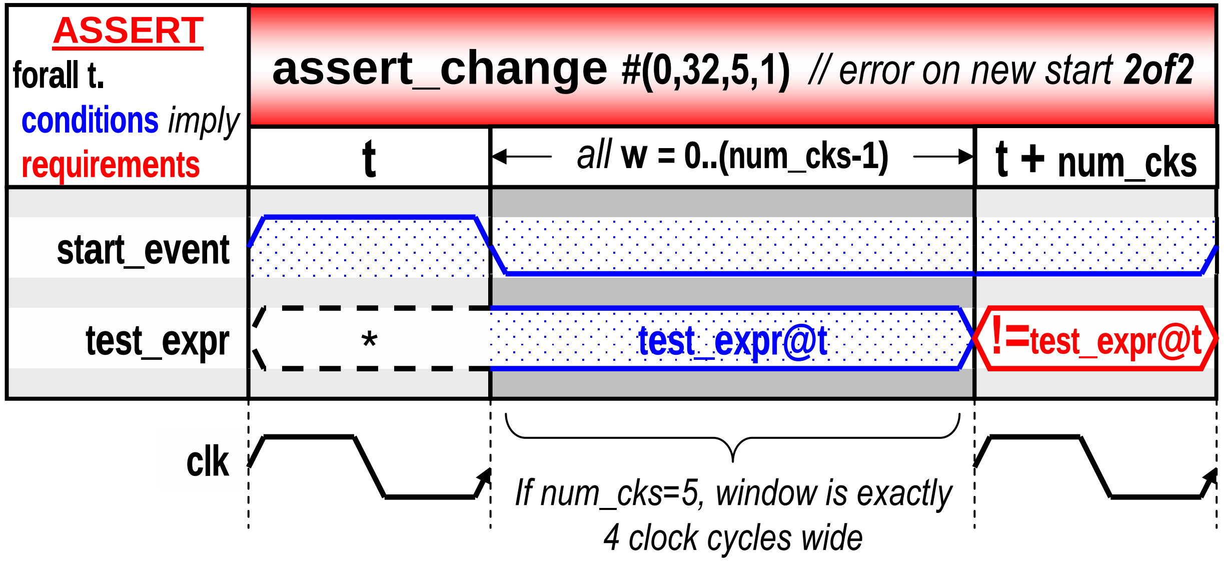
num_cks=5
action_on_new_start=2
(`OVL_ERROR_ON_NEW_START)

requirement on start_event

+

"error on new start" requires **two timing diagrams**, with 2nd being the same as "reset on new start"

Differs to April 2003
From OVL version 1.0 the check window spans the entire num_cks-1 cycles.



num_cks=5
action_on_new_start=2
(`OVL_ERROR_ON_NEW_START)

condition on start_event

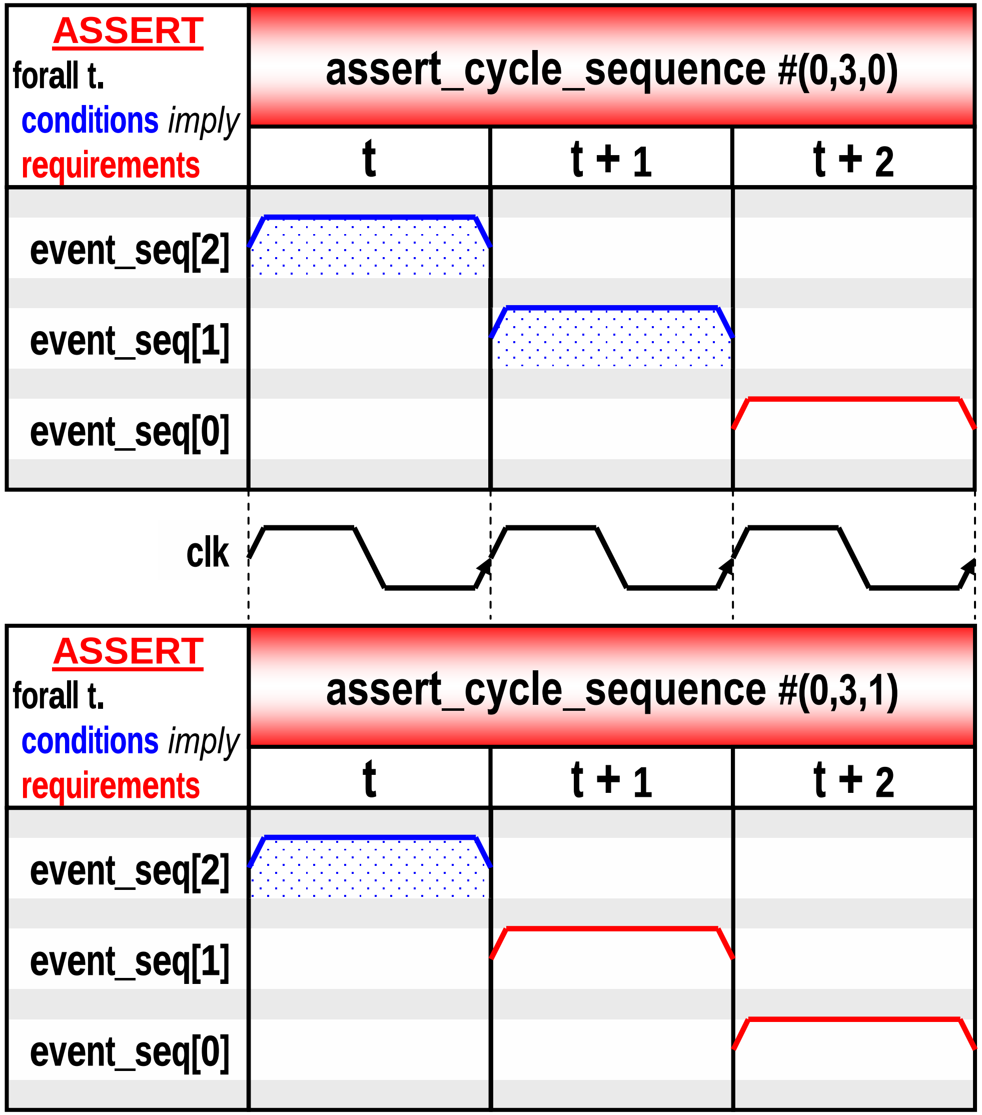
[redacted]

assert_cycle_sequence *(page 1 of 2)*

```
#(severity_level, num_cks, necessary_condition, property_type, msg, coverage_level)
u1 (clk, reset_n, event_sequence)
```

If the initial sequence holds, the final sequence must also hold (final is 1-cycle or N-1 cycles)

***n*-Cycles**



num_cks=3
necessary_condition=0
(`OVL_TRIGGER_ON_MOST_PIPE)

Both timing diagrams are pipelined. They do not require any auxiliary logic.

num_cks=3
necessary_condition=1
(`OVL_TRIGGER_ON_FIRST_PIPE)

[redacted]

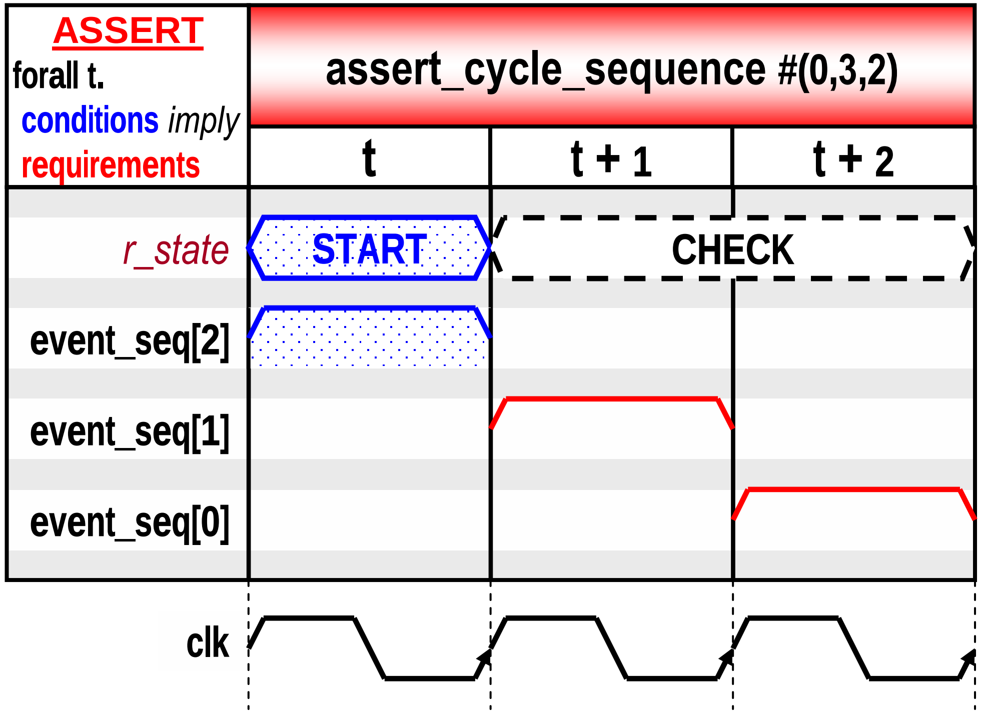
assert_cycle_sequence

(page 2 of 2)

```
#(severity_level, num_cks, necessary_condition, property_type, msg, coverage_level)
u1 (clk, reset_n, event_sequence)
```

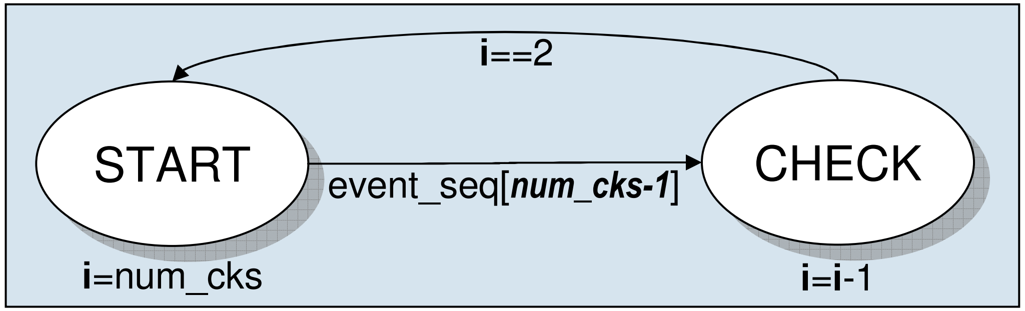
If the initial sequence holds, the final sequence must also hold (final is 1-cycle or N-1 cycles)

***n*-Cycles**



num_cks=3
necessary_condition=2
(`OVL_TRIGGER_ON_FIRST_NONPIPE)

r_state (auxiliary logic)



Need auxiliary logic, to *no e* subsequent **event_seq[*num_cks-1*]** when non-pipelined.

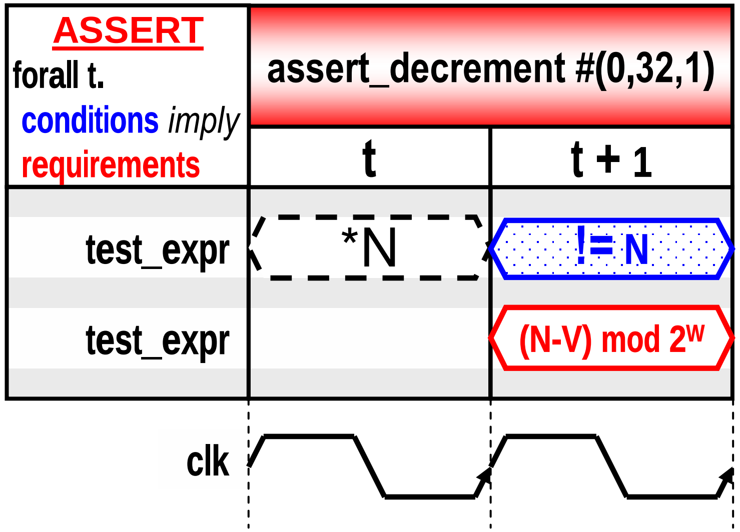
[redacted]

assert_decrement

```
#(severity_level, width, value, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

If `test_expr` changes, it must decrement by the `value` parameter (modulo 2^{width})

2-Cycles



If test_expr changes ...

... it must *decrement* by the value parameter

test_expr is both a condition and requirement at t+1. Hence it appears on two rows.

Decrement is allowed to wrap, i.e. arithmetic is modulo 2^{width}.

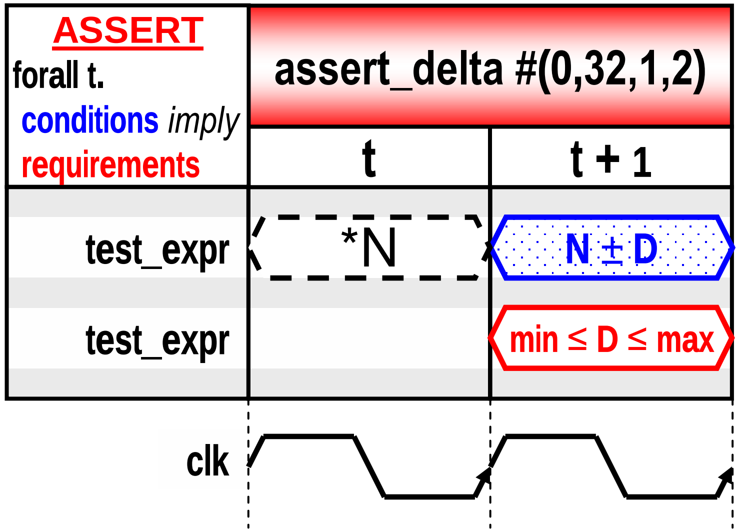
[redacted]

assert_delta

```
#(severity_level, width, min, max, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

If test_expr changes, the delta must be ≥ min and ≤ max

2-Cycles



If test_expr changes value by any delta D ...

... then delta D must be within min/max limits

test_expr is both a condition and requirement at t+1. Hence it appears on two rows.

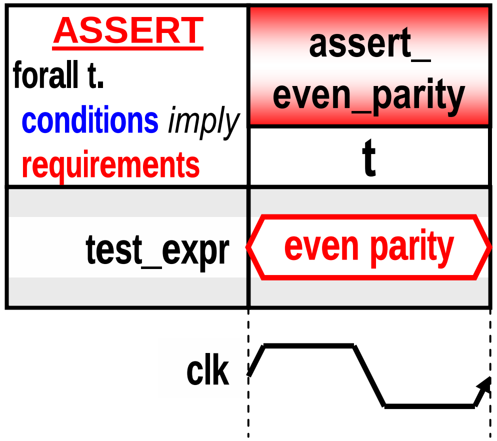
[redacted]

assert_even_parity

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

`test_expr` must have an even parity, i.e. an even number of bits asserted.

Single-Cycle



ASSERT forall t. conditions *imply* requirements	assert_ even_parity t
test_expr	even parity

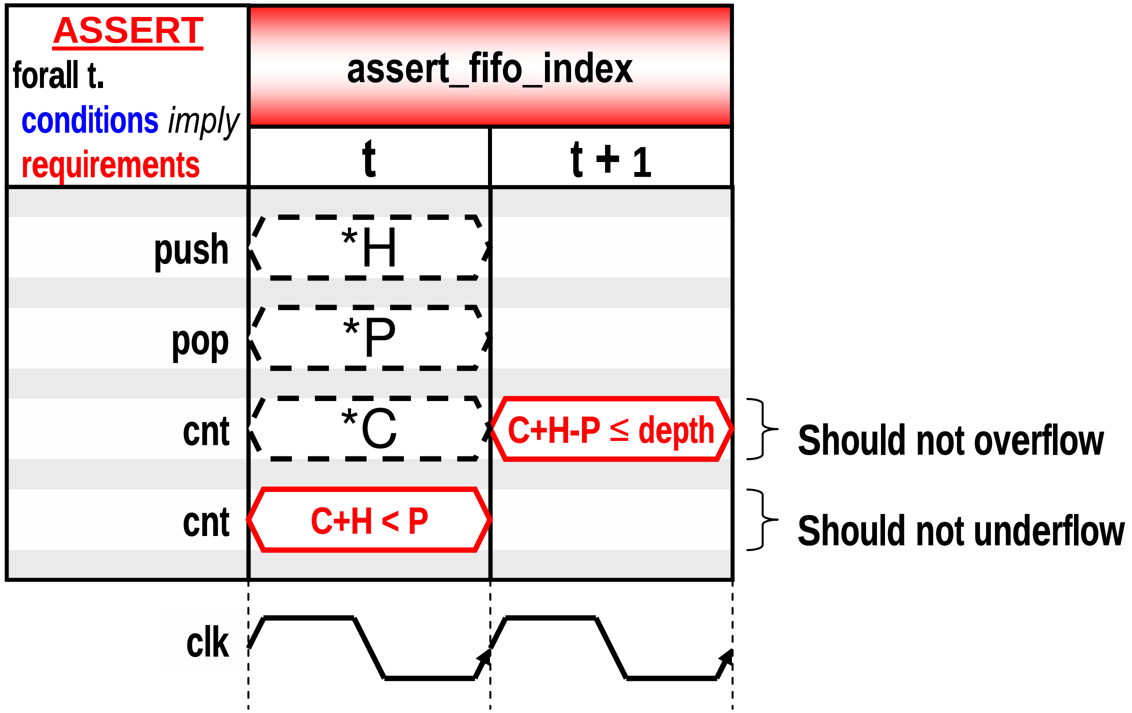
[redacted]

assert_fifo_index

```
#(severity_level, depth, push_width, pop_width, property_type, msg, coverage_level, simultaneous_push_pop)
u1 (clk, reset_n, push, pop)
```

FIFO pointers should never overflow or underflow.

2-Cycles



Differs to April 2003
From OVL version 1.0 the property_type parameter does not affect the functionality.

The counter “cnt” changes by a (push-pop) delta every cycle.

If **simultaneous_push_pop** is low, there is an additional check to ensure that push and pop are not both >1

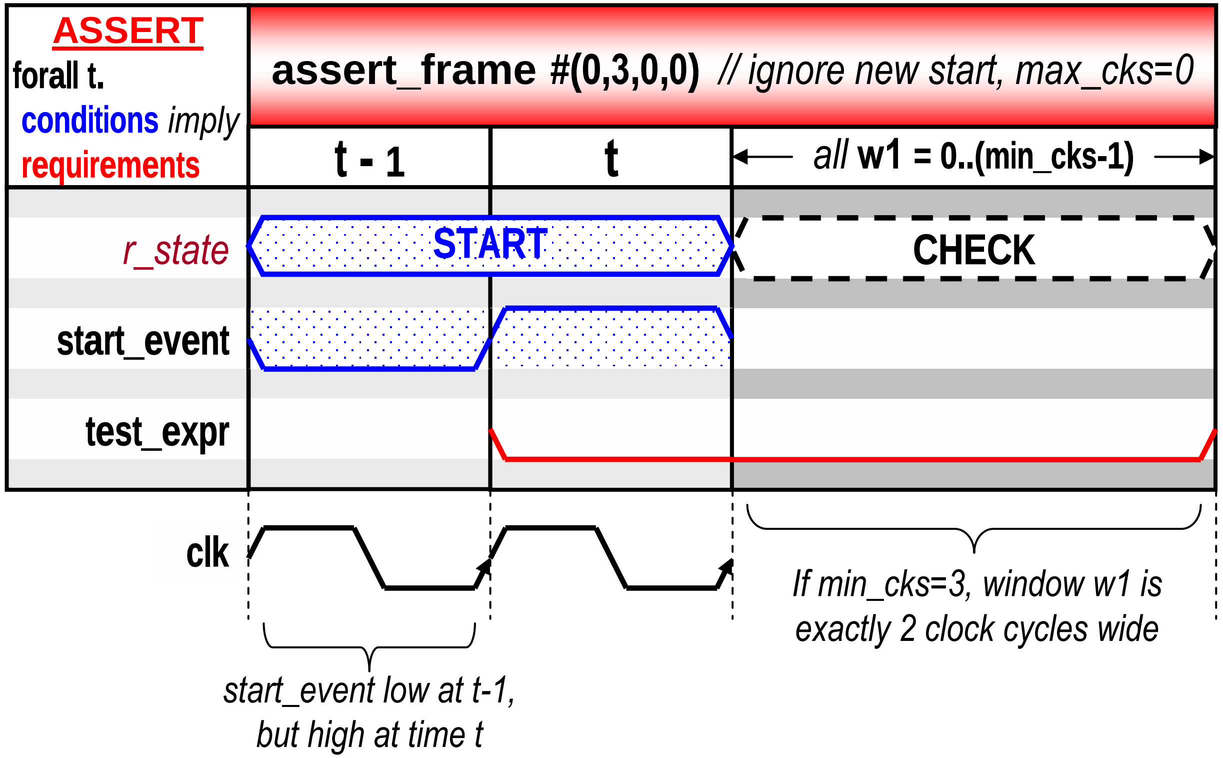
[redacted]

assert_frame *(page 1 of 5)*

```
#(severity_level, min_cks, max_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must not hold before `min_cks` cycles, but must hold at least once by `max_cks`.

***n*-Cycles**

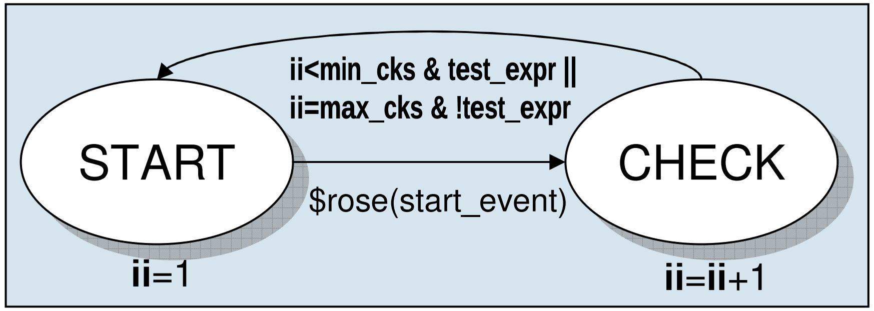


ASSERT
forall t.
conditions imply
requirements
assert_frame #(0,3,0,0) // ignore new start, max_cks=0
t - 1
t
all w1 = 0..(min_cks-1)
r_state
START
CHECK
start_event
test_expr
clk
If min_cks=3, window w1 is exactly 2 clock cycles wide
start_event low at t-1, but high at time t

min_cks>0, max_cks=0
action_on_new_start=0
(`OVL_IGNORE_NEW_START)

Shows min_cks>0 and max_cks=0 (no upper limit). Only checks that test_expr stays low up until t+(min_cks-1).

r_state (auxiliary logic)



Auxiliary logic necessary, to *ignore* new rising edge on start_event. The $rose syntax indicates high now but low in previous cycle.

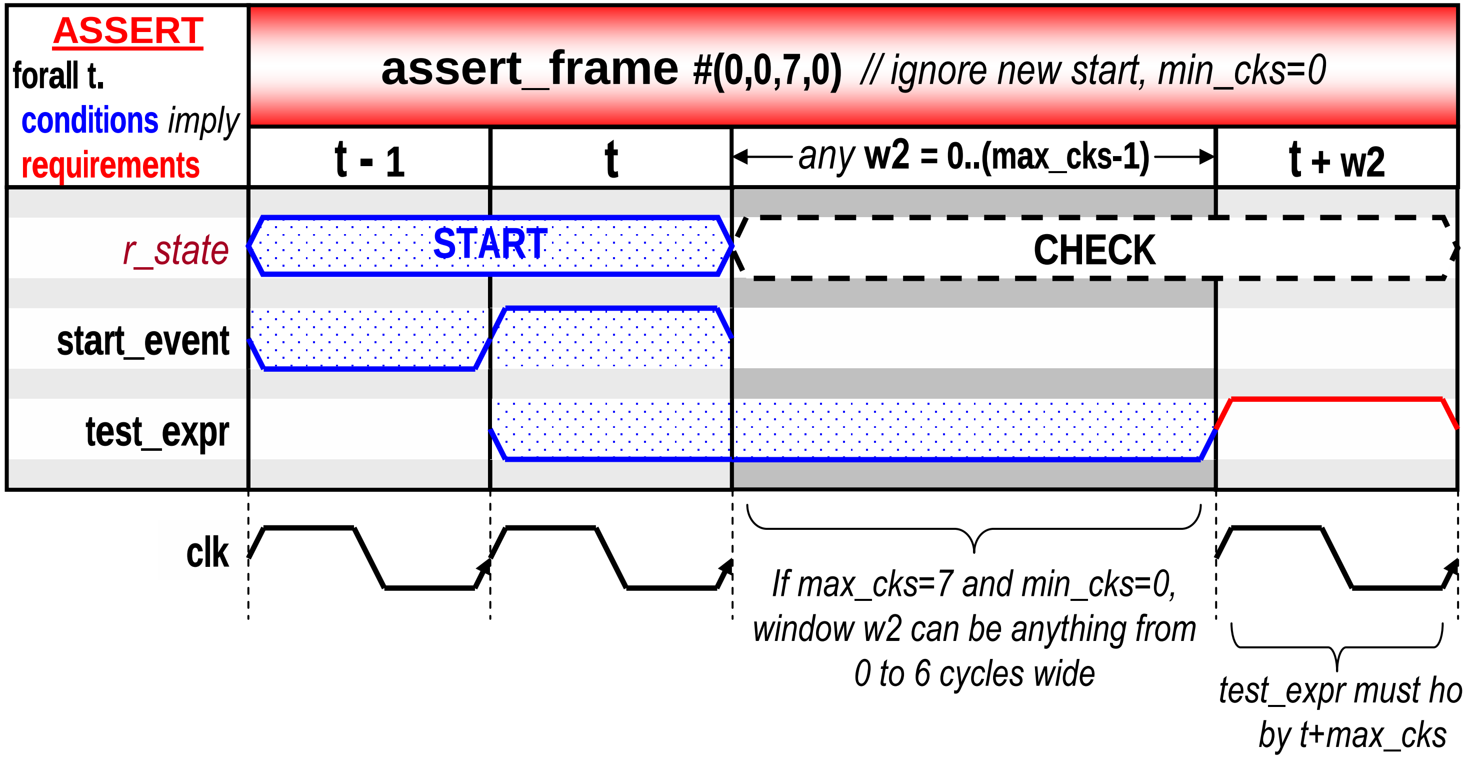
[redacted]

assert_frame

```
#(severity_level, min_cks, max_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

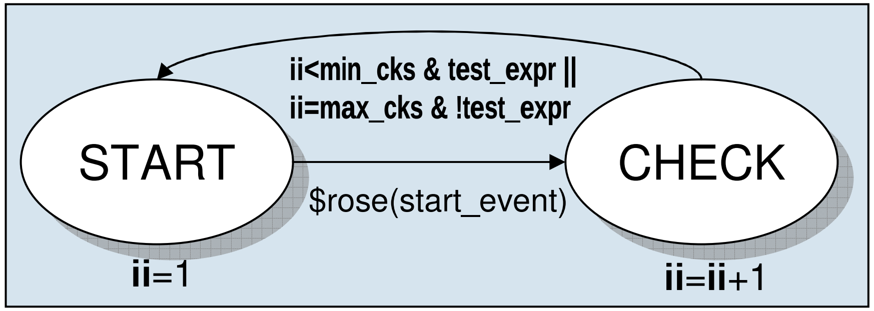
`test_expr` must not hold before `min_cks` cycles, but must hold at least once by `max_cks`.

n-Cycles


ASSERT
forall t.
conditions imply
requirements
assert_frame #(0,0,7,0) // ignore new start, min_cks=0
t - 1
t
any w2 = 0..(max_cks-1)
t + w2
r_state
START
CHECK
start_event
test_expr
clk
If max_cks=7 and min_cks=0, window w2 can be anything from 0 to 6 cycles wide
test_expr must hold by t+max_cks

min_cks=0, max_cks>0
action_on_new_start=0
(`OVL_IGNORE_NEW_START)

r_state (auxiliary logic)



Important to have test_expr@t==1'b0 condition. Avoids extra checking if test_expr already holds at time t.

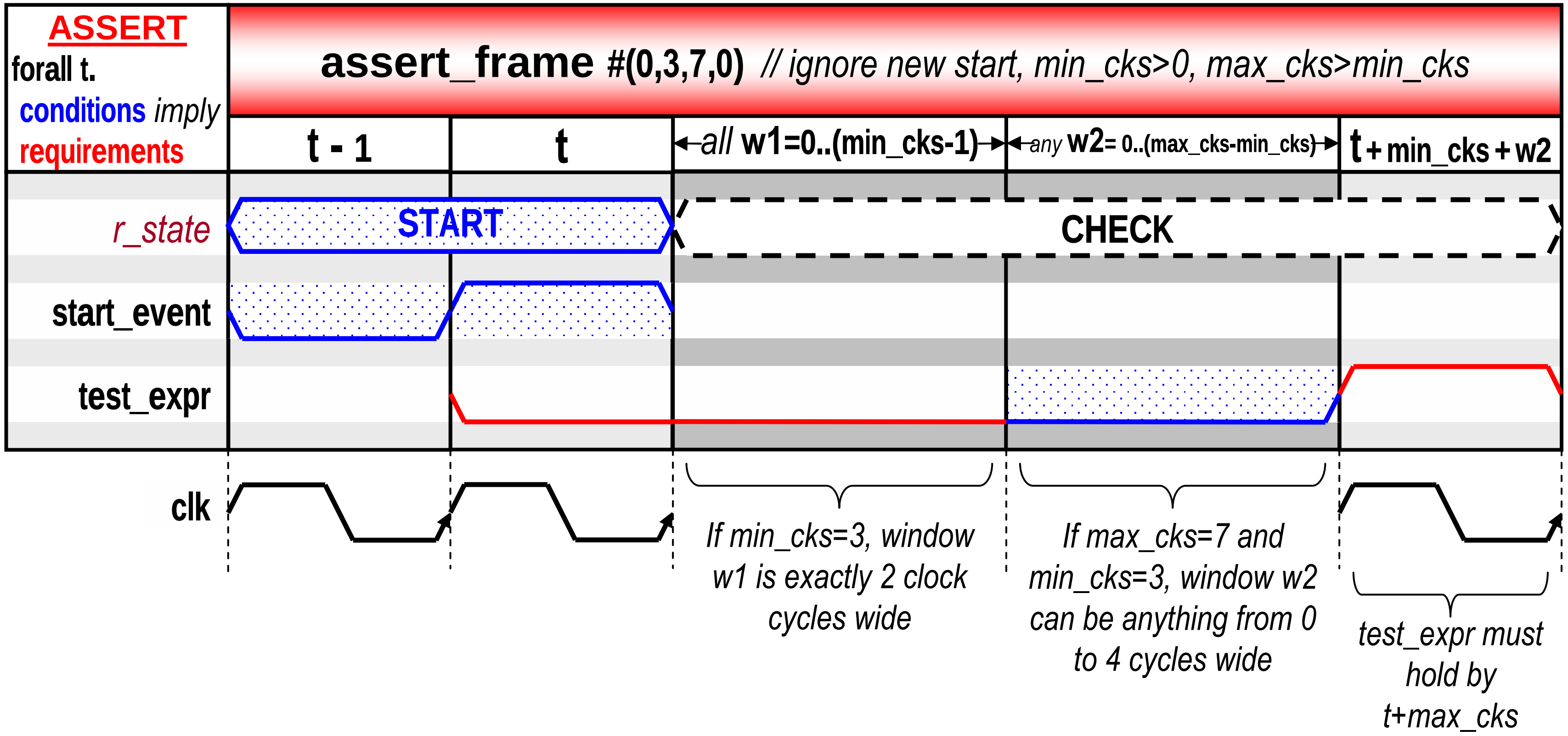
[redacted]

assert_frame

```
#(severity_level, min_cks, max_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must not hold before `min_cks` cycles, but must hold at least once by `max_cks`.

***n*-Cycles**

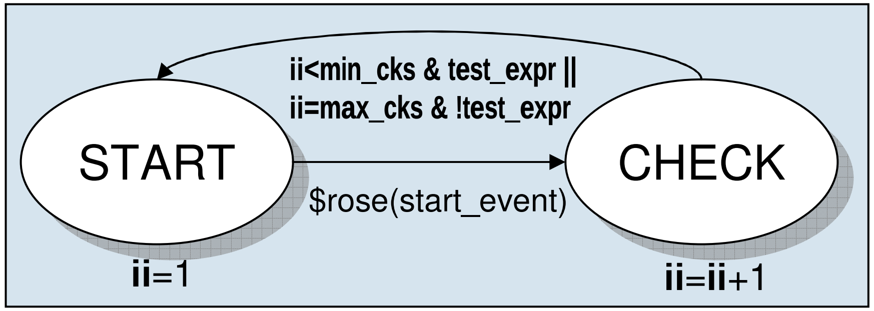


If min_cks=3, window w1 is exactly 2 clock cycles wide

If max_cks=7 and min_cks=3, window w2 can be anything from 0 to 4 cycles wide

test_expr must hold by t+max_cks

r_state (auxiliary logic)



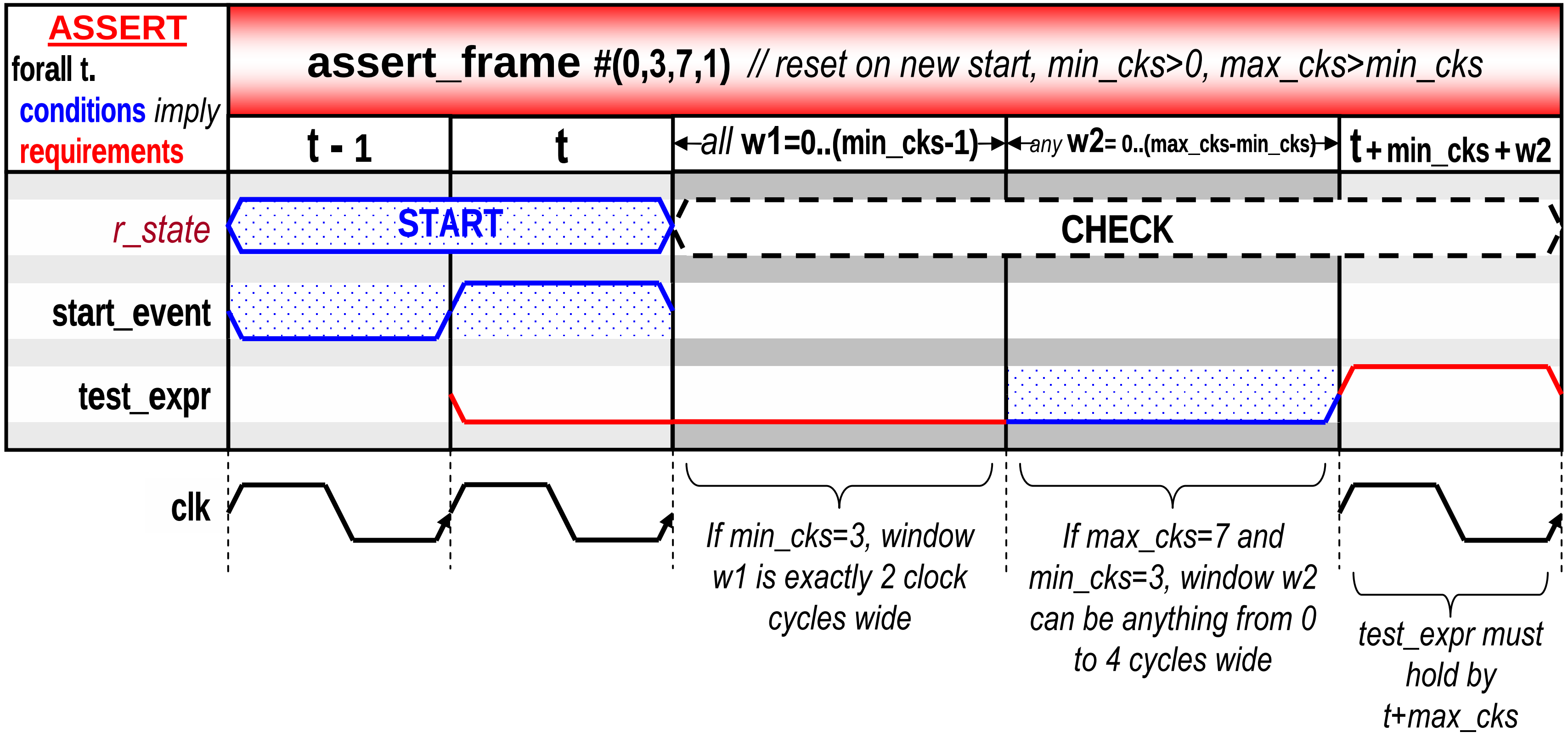
[redacted]

assert_frame

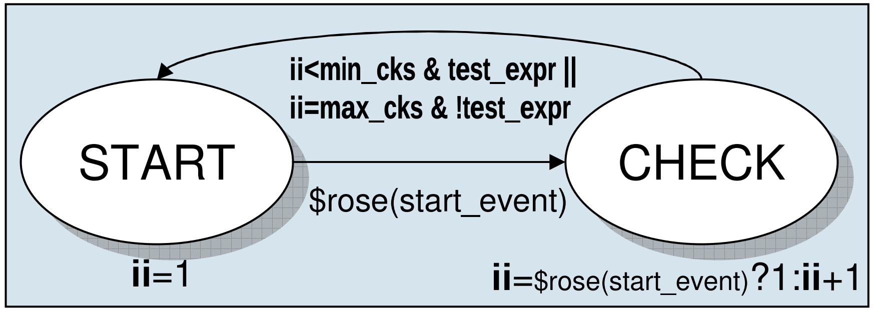
```
#(severity_level, min_cks, max_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

test_expr must not hold before min_cks cycles, but must hold at least once by max_cks.

***n*-Cycles**


ASSERT
forall t.
conditions imply
requirements
assert_frame #(0,3,7,1) // reset on new start, min_cks>0, max_cks>min_cks
t - 1
t
all w1=0..(min_cks-1)
any w2= 0..(max_cks-min_cks)
t + min_cks + w2
r_state
START
CHECK
start_event
test_expr
clk
If min_cks=3, window w1 is exactly 2 clock cycles wide
If max_cks=7 and min_cks=3, window w2 can be anything from 0 to 4 cycles wide
test_expr must hold by t+max_cks

r_state (auxiliary logic)



Auxiliary logic also necessary for "reset on new start", but counter resets to 1 on new rising edge of start_event.

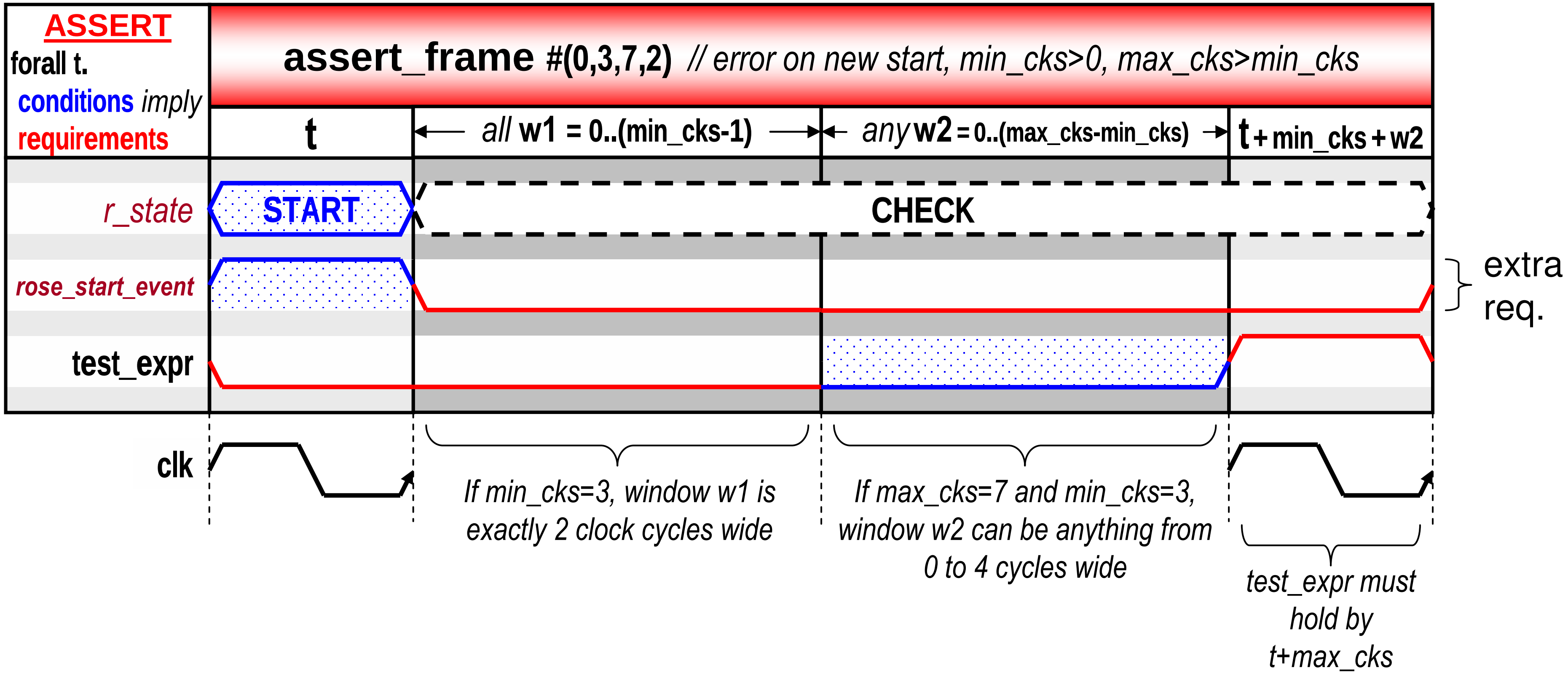
[redacted]

assert_frame

```
#(severity_level, min_cks, max_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must not hold before `min_cks` cycles, but must hold at least once by `max_cks`.

***n*-Cycles**



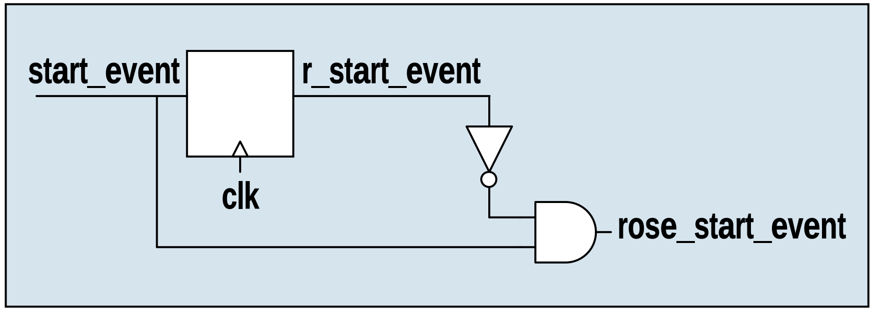
assert_frame #(0,3,7,2) *// error on new start, min_cks>0, max_cks>min_cks*

If min_cks=3, window w1 is exactly 2 clock cycles wide

If max_cks=7 and min_cks=3, window w2 can be anything from 0 to 4 cycles wide

test_expr must hold by t+max_cks

rose_start_event **(auxiliary logic)**



"error on new start" has an additional requirement from t+1 (no new rising edge on start_event).

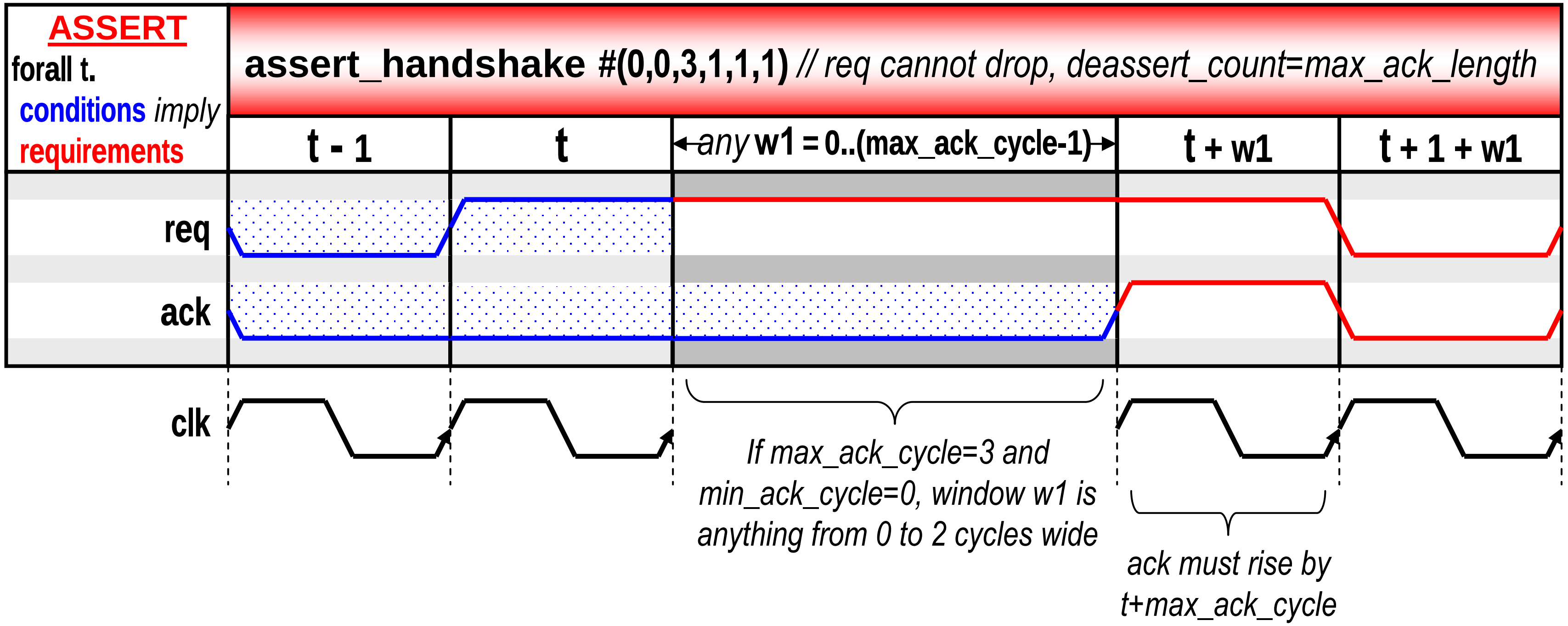
[redacted]

assert_handshake

```
#(severity_level, min_ack_cycle, max_ack_cycle, req_drop, deassert_count, max_ack_length,
  property_type, msg, coverage_level) u1 (clk, reset_n, req, ack)
```

`req` and `ack` must follow the specified handshaking protocol

***n*-Cycles**



ASSERT
forall t.
conditions *imply*
requirements

assert_handshake #(0,0,3,1,1,1) *// req cannot drop, deassert_count=max_ack_length*

If max_ack_cycle=3 and min_ack_cycle=0, window w1 is anything from 0 to 2 cycles wide

ack must rise by t+max_ack_cycle

assert_handshake is highly configurable. This timing diagram shows the most common usage.

Consider splitting up more complex uses into multiple OVL (simplifies formal property checking).

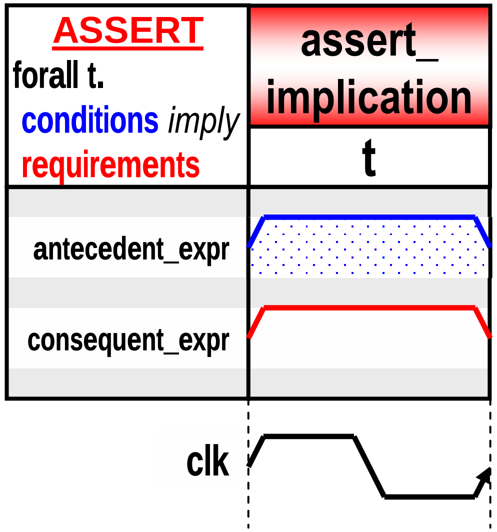
[redacted]

assert_implication

```
#(severity_level, property_type, msg, coverage_level)
u1 (clk, reset_n, antecedent_expr, consequent_expr)
```

If `antecedent_expr` holds then `consequent_expr` must hold in the same cycle

Single-Cycle



Assertion will only fail if consequent_expr is low when antecedent_expr holds.

Assertion will trivially pass if conditions do not occur i.e. if antecedent_expr=0.

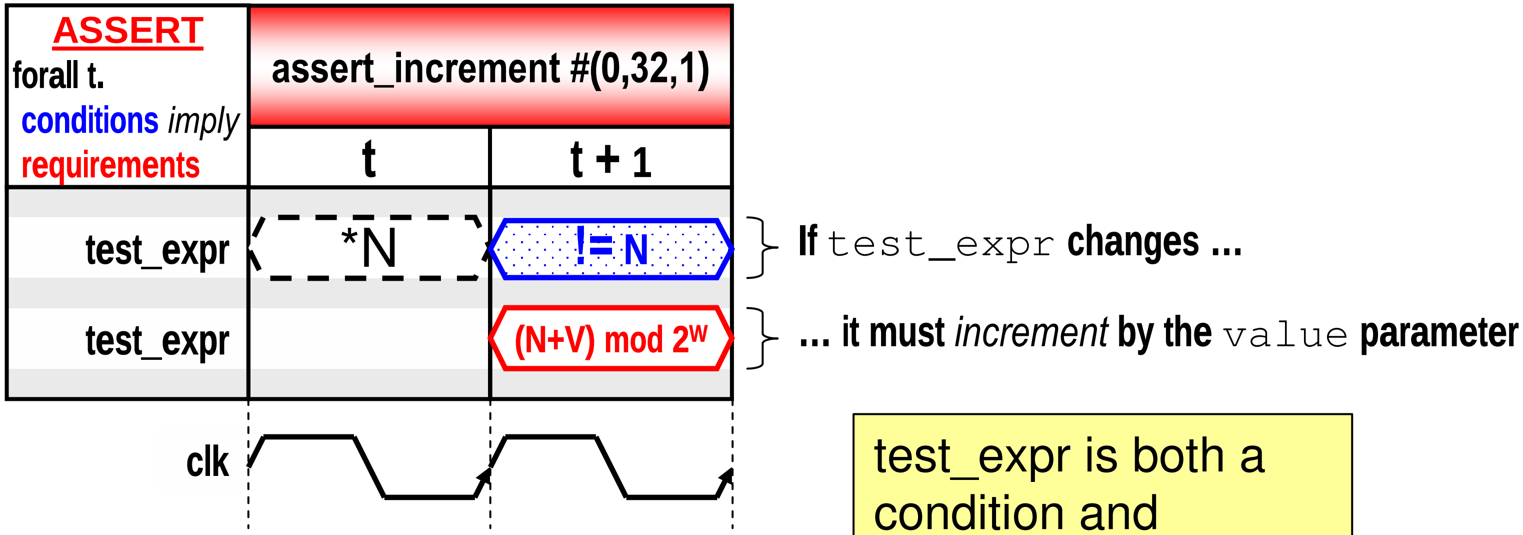
[redacted]

assert_increment

```
#(severity_level, width, value, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

If `test_expr` changes, it must increment by the `value` parameter (modulo 2^{width})

2-Cycles



Increment is allowed to wrap, i.e. arithmetic is modulo 2^{width}.

test_expr is both a condition and requirement at t+1. Hence it appears on two rows.

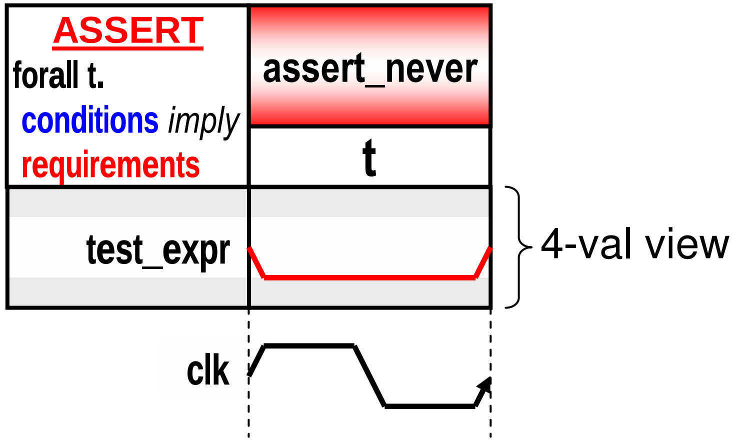
[redacted]

assert_never

```
#(severity_level, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

`test_expr` must never hold

Single-Cycle



assert_never will also *pessimistically* fail if test_expr is X

Can disable failure on X/Z via:

global: OVL_XCHECK_OFF
local: OVL_ASSERT_2STATE

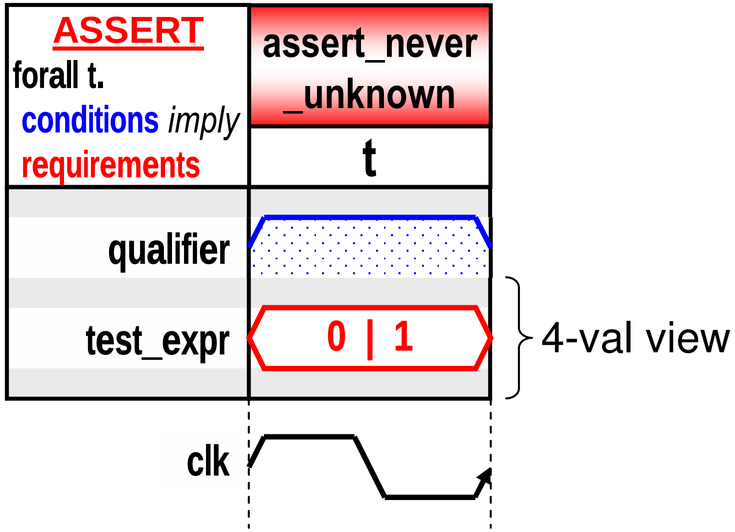
[redacted]

assert_never_unknown

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, qualifier, test_expr)
```

`test_expr` must never be at an unknown value, just boolean 0 or 1.

Single-Cycle



This is an explicit X-checking assertion

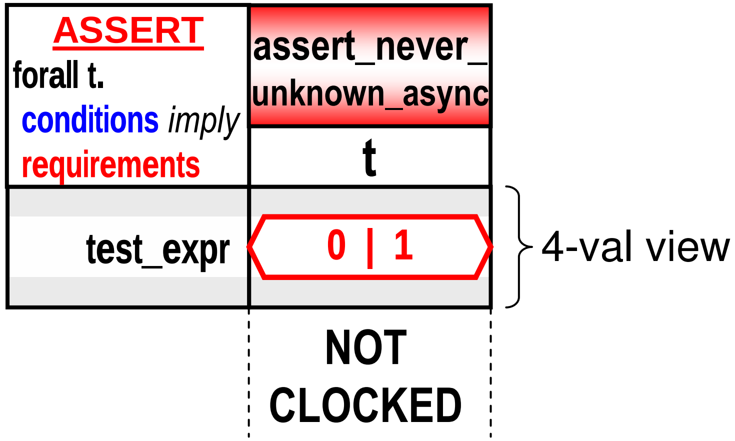
[redacted]

assert_never_unknown_async

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (reset_n, test_expr)
```

`test_expr` must never go to an unknown value asynchronously (must stay boolean 0 or 1).

Combinatorial



This is the asynchronous version of the clocked **assert_never_unknown.**

Does not have a *qualifier* input (unlike the synchronous version)

[redacted]

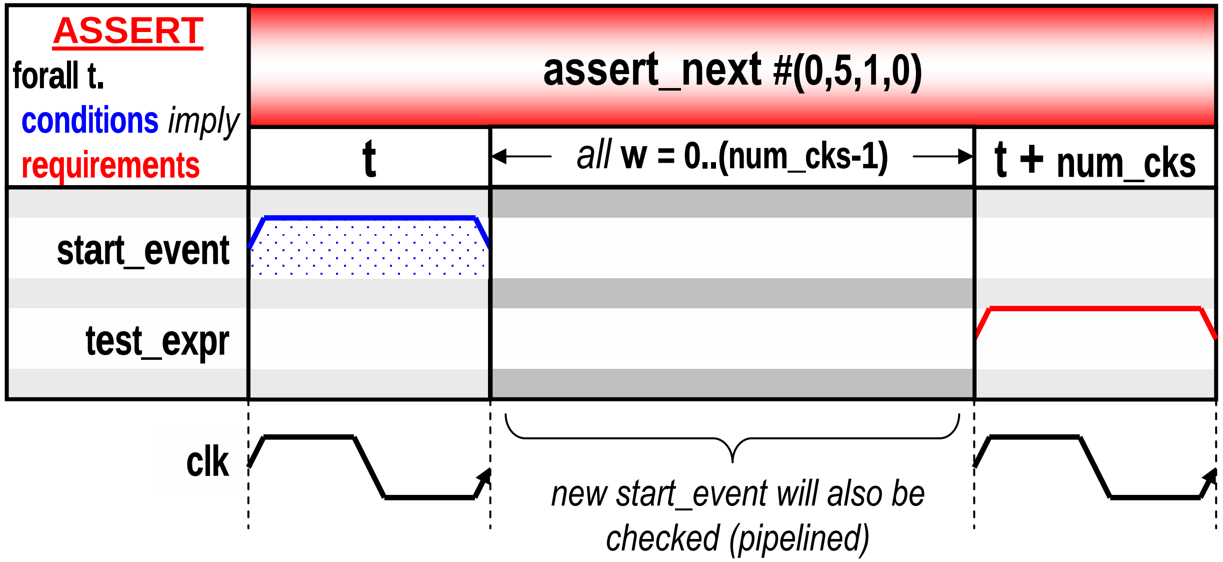
assert_next

(page 1 of 2)

```
#(severity_level, num_cks, check_overlapping,check_missing_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must hold `num_cks` cycles after `start_event` holds

N Cycles



ASSERT

forall t.

conditions *imply*

requirements

assert_next #(0,5,1,0)

t | *all* w = 0..(num_cks-1) | t + num_cks

start_event

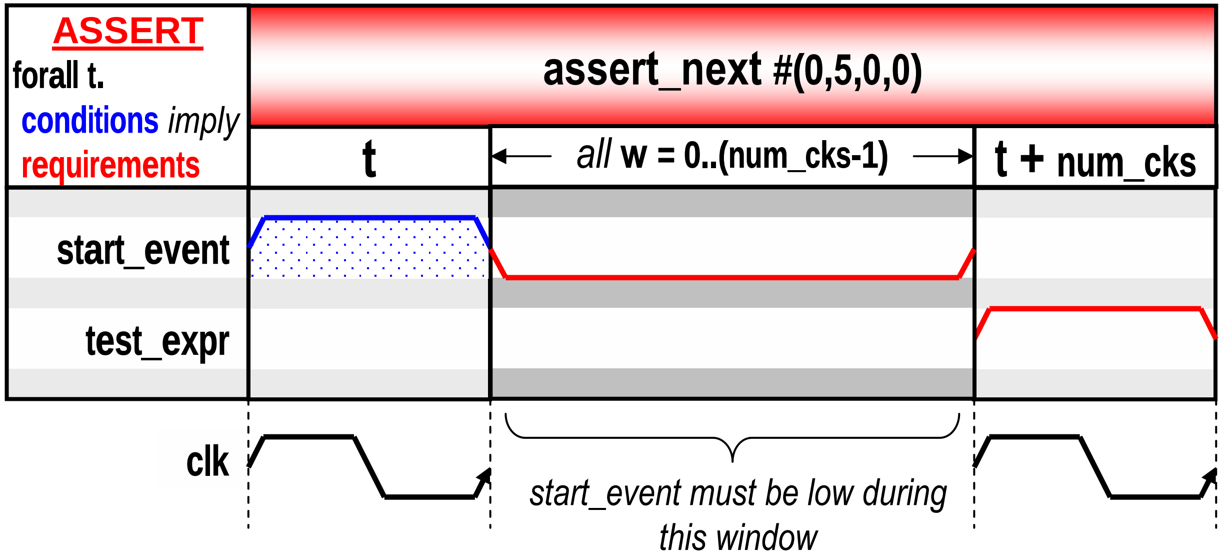
test_expr

clk

new start_event will also be checked (pipelined)

check_overlapping=1
check_missing_start=0

check_overlapping=1 is a pipelined check, e.g. new start_event@t+1 checks test_expr@t+1+num_cks



ASSERT

forall t.

conditions *imply*

requirements

assert_next #(0,5,0,0)

t | *all* w = 0..(num_cks-1) | t + num_cks

start_event

test_expr

clk

start_event must be low during this window

check_overlapping=0
check_missing_start=0

check_overlapping=0 only allows start_event every num_cks cycles. When num_cks=1, behaviour is same as default config

[redacted]

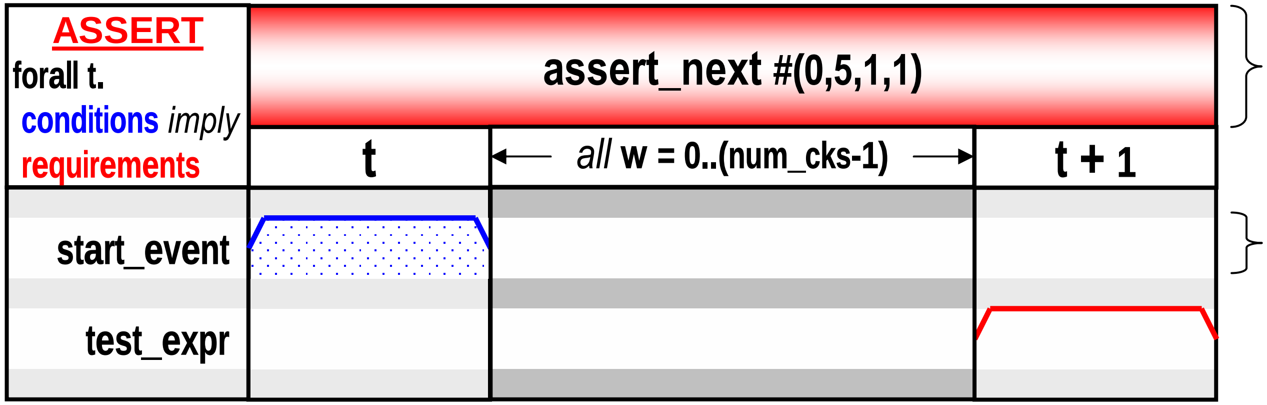
assert_next

(page 2 of 2)

```
#(severity_level, num_cks, check_overlapping,check_missing_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must hold `num_cks` cycles after `start_event` holds

N Cycles

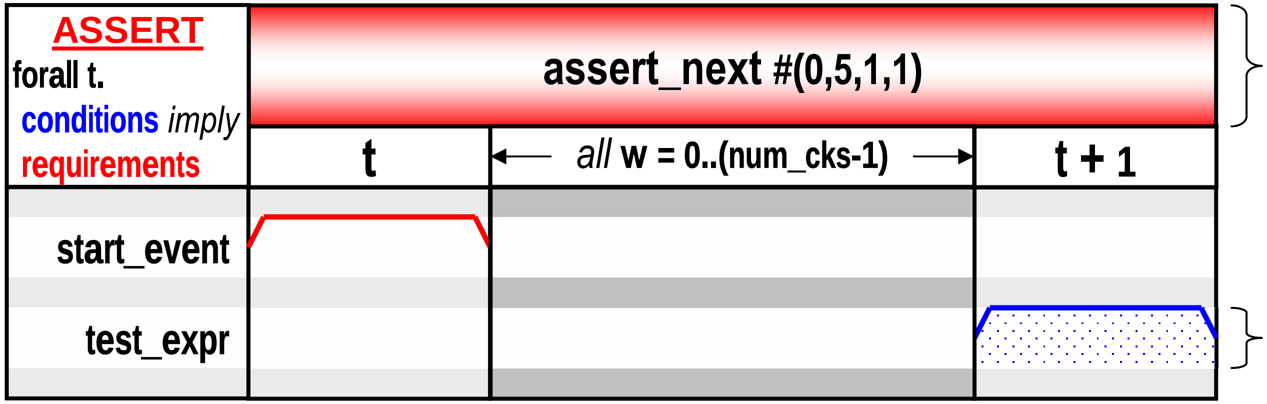


check_overlapping=1
check_missing_start=1

condition on start_event

+

"check missing start" requires **two timing diagrams**, which together form an *f-and-on y- f* check.



check_overlapping=1
check_missing_start=1

condition on test_expr

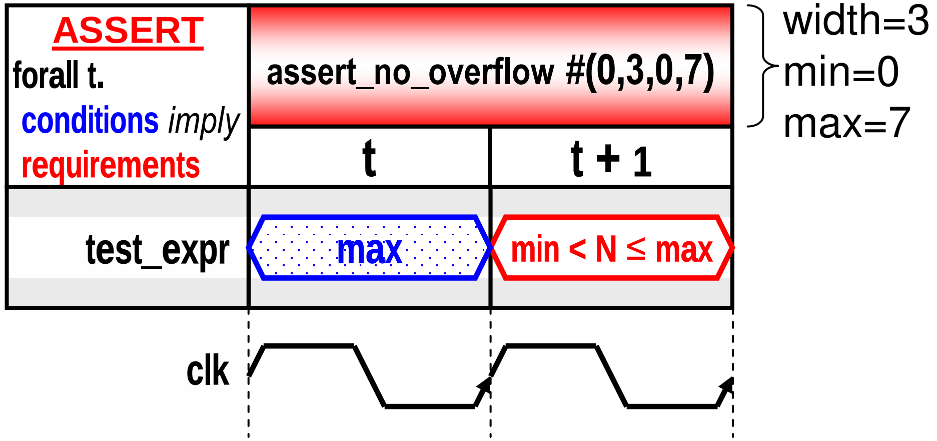
[redacted]

assert_no_overflow

```
#(severity_level, width, min, max, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

If test_expr is at max, in the next cycle test_expr must be > min and ≤ max

2-Cycles



Example can check that a 3-bit pointer cannot do a wrapping increment from 7 back to 0.

The min and max values do not need to span the full range of test_expr.

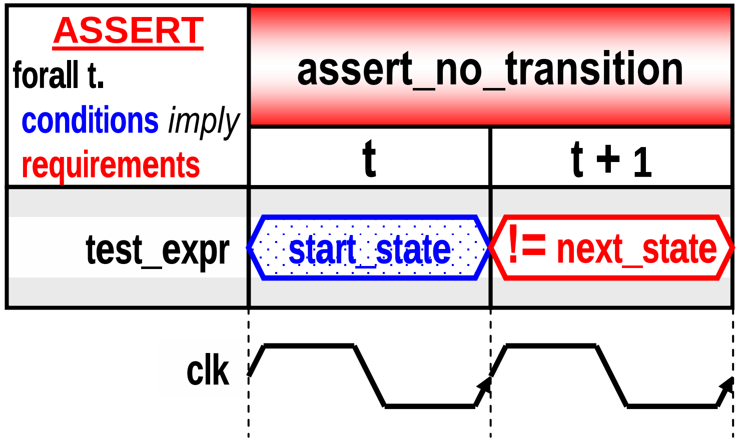
[redacted]

assert_no_transition

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr, start_state, next_state)
```

If `test_expr` equals `start_state`, then `test_expr` must not change to `next_state`

2-Cycles



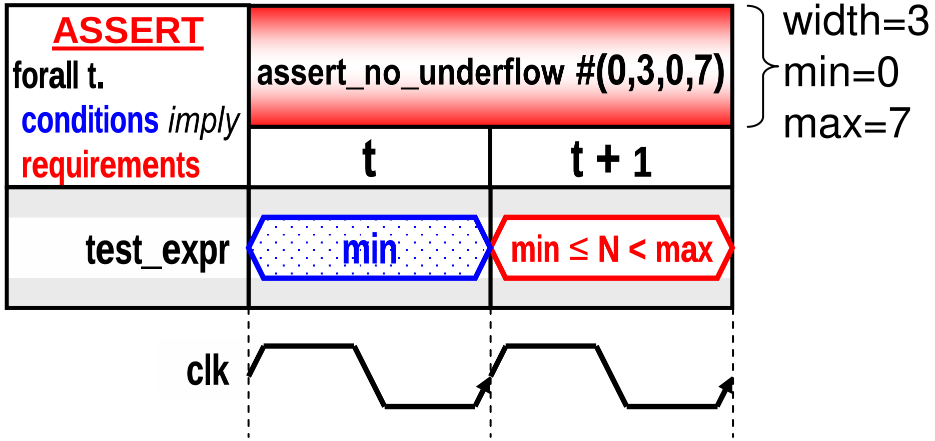
[redacted]

assert_no_underflow

```
#(severity_level, width, min, max,property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

If `test_expr` is at `min`, in the next cycle `test_expr` must be ≥ `min` and < `max`

2-Cycles



ASSERT

forall t.

conditions *imply* requirements

assert_no_underflow #(0,3,0,7)

	t	t + 1
test_expr	min	min ≤ N < max

clk

width=3
min=0
max=7

Example can check that a 3-bit pointer cannot do a wrapping decrement from 0 to 7.

The min and max values do not need to span the full range of test_expr.

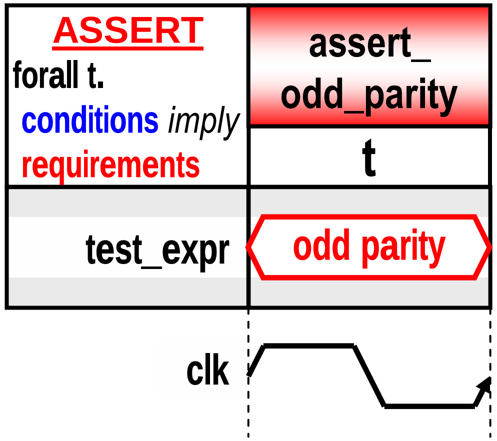
[redacted]

assert_odd_parity

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

`test_expr` must have an odd parity, i.e. an odd number of bits asserted.

Single-Cycle



ASSERT

forall t.

conditions *imply*

requirements

assert_odd_parity

t

test_expr

odd parity

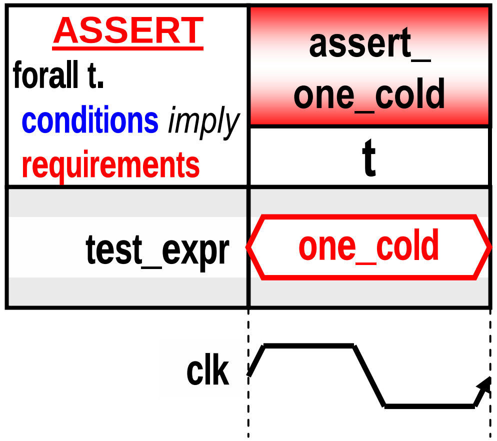
clk

[redacted]

assert_one_cold

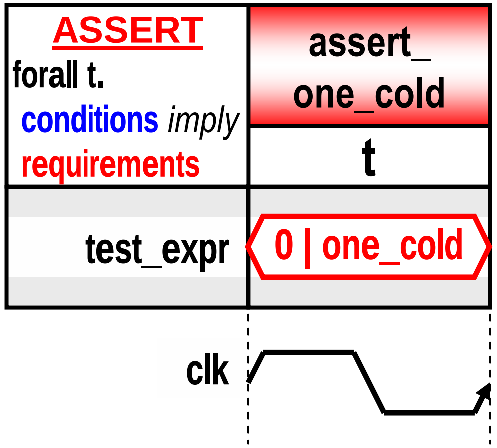
```
#(severity_level, width, inactive, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

`test_expr` must be one-cold, i.e. exactly one bit set low

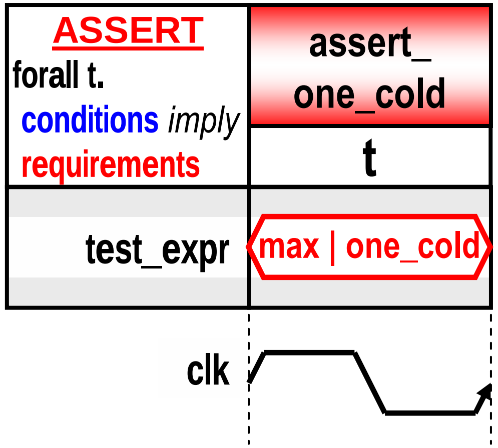


inactive=
`OVL_ONE_COLD

Unlike one_hot and



inactive=
`OVL_ALL_ZEROS



inactive=
`OVL_ALL_ONES

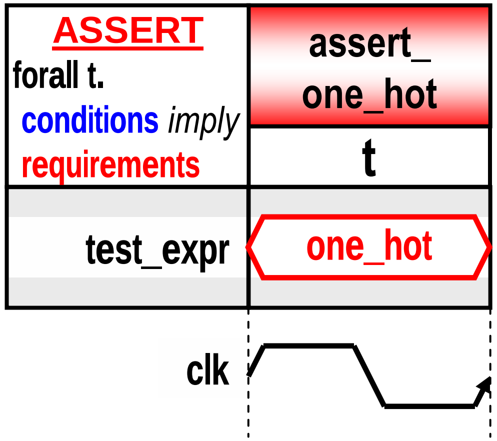
[redacted]

assert_one_hot

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

`test_expr` must be one-hot, i.e. exactly one bit set high

Single-Cycle



ASSERT

forall t.

conditions *imply*

requirements

assert_one_hot

t

test_expr

one_hot

clk

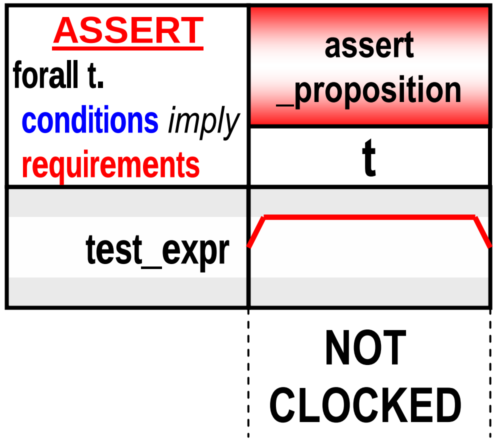
[redacted]

assert_proposition

```
#(severity_level, property_type, msg, coverage_level)
u1 (reset_n, test_expr)
```

`test_expr` must hold asynchronously (not just at a clock edge)

Combinatorial



This is an asynchronous version of the clocked assert_always

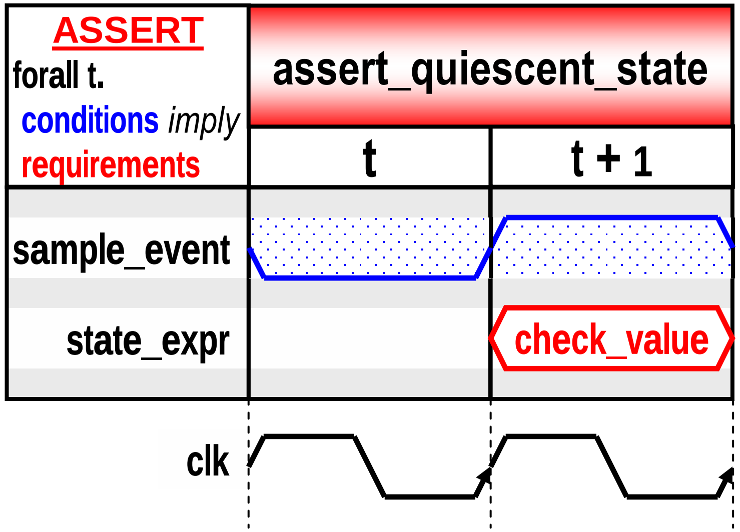
[redacted]

assert_quiescent_state

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, state_expr, check_value, sample_event)
```

state_expr must equal check_value on a rising edge of sample_event

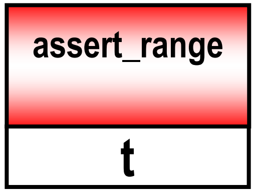
2-Cycles



Can also be checked on rising edge of:
`OVL_END_OF_SIMULATION
Used for extra check at simulation end.

Can *ut* trigger at end of simulation by setting sample_event to 1’b0 and defining:
`OVL_END_OF_SIMULATION

[redacted]



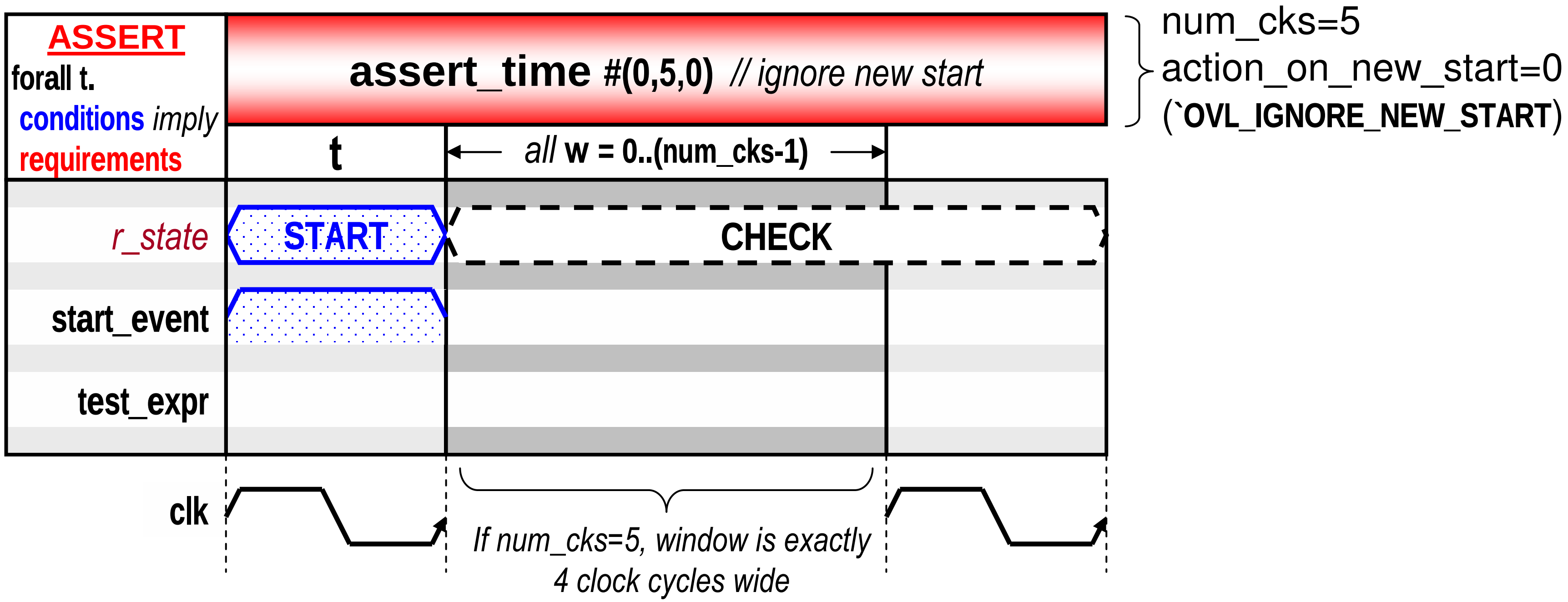
[redacted]

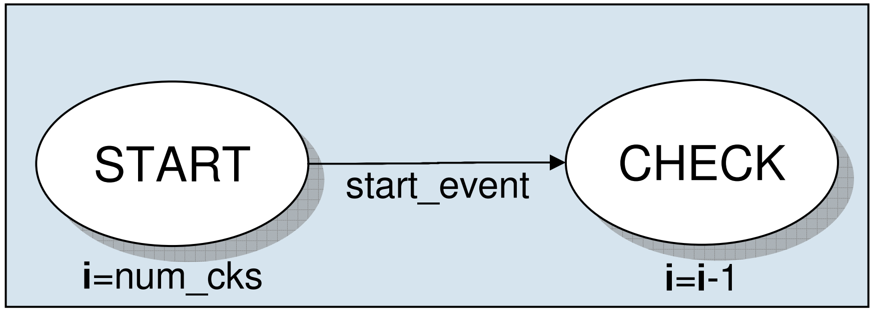
assert_time

(page 1 of 2)

```
#(severity_level, num_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

test_expr must hold for num_cks cycles after start_event





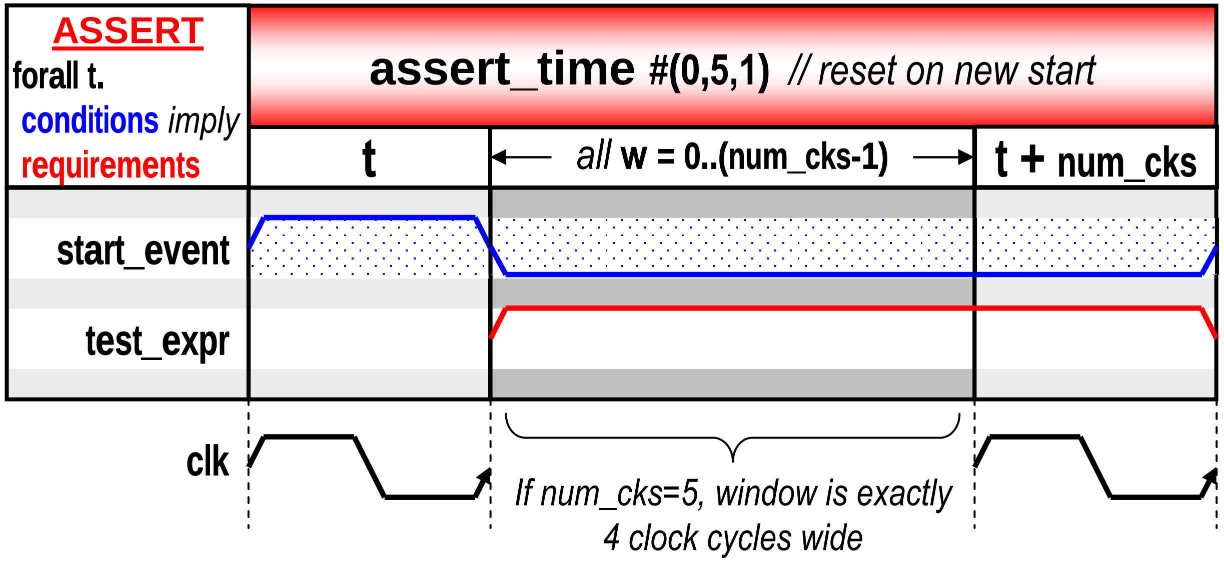
Auxiliary logic necessary, to *ignore* new start. Checking only begins after start_event is true *and* r_state==START.

[redacted]

assert_time *(page 2 of 2)*

```
#(severity_level, num_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must hold for `num_cks` cycles after `start_event` — ***n*-Cycles**



ASSERT
forall t.
conditions *imply*
requirements

assert_time #(0,5,1) *// reset on new start*

t | *all* w = 0..(num_cks-1) | t + num_cks

start_event

test_expr

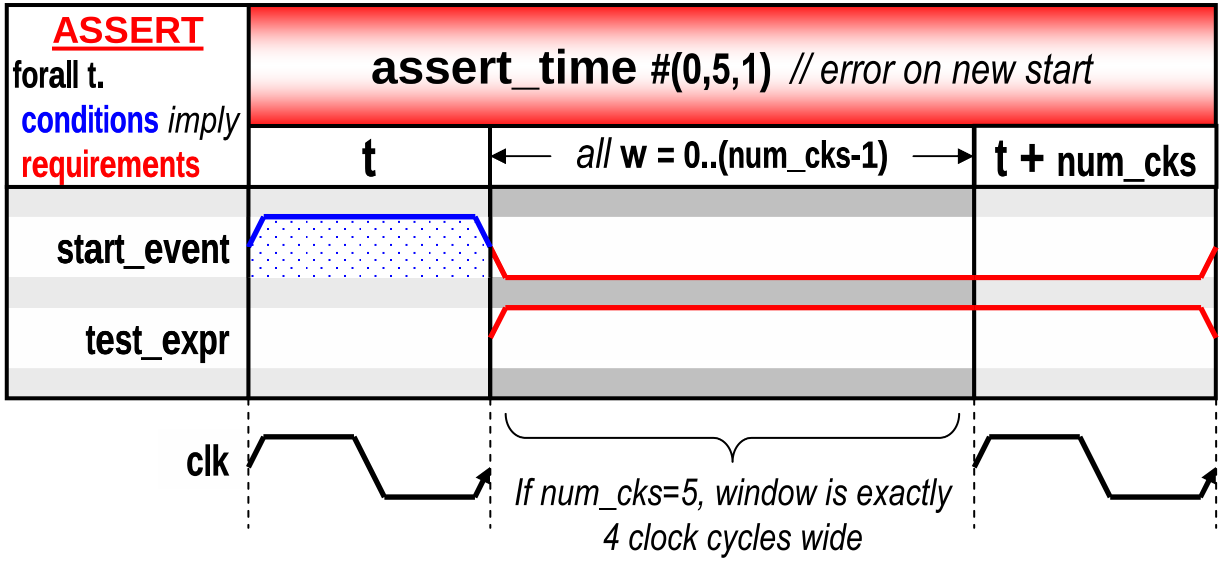
clk

If num_cks=5, window is exactly 4 clock cycles wide

num_cks=5
action_on_new_start=1
(`OVL_RESET_ON_NEW_START)

extra condition on start_event

Differs to April 2003
From OVL version 1.0,
RESET_ON_NEW_START
does not fire if test_expr
changes with new start



ASSERT
forall t.
conditions *imply*
requirements

assert_time #(0,5,1) *// error on new start*

t | *all* w = 0..(num_cks-1) | t + num_cks

start_event

test_expr

clk

If num_cks=5, window is exactly 4 clock cycles wide

num_cks=5
action_on_new_start=2
(`OVL_ERROR_ON_NEW_START)

requirement on start_event

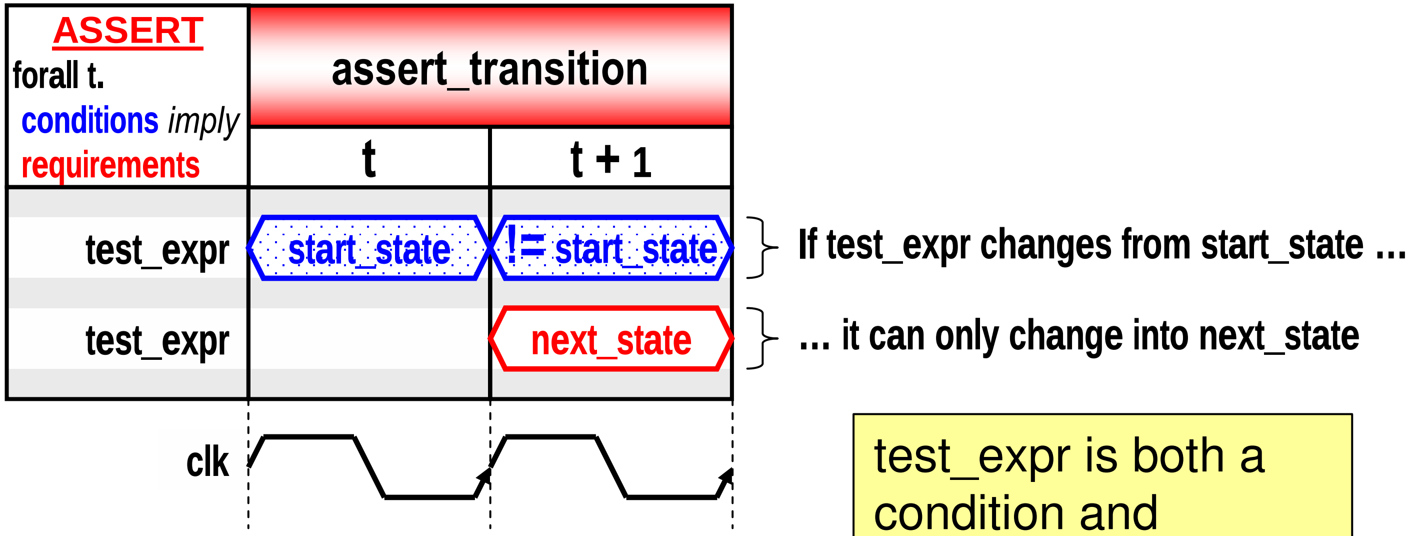
[redacted]

`assert_transition`

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr, start_state, next_state)
```

If `test_expr` changes from `start_state`, then it can only change to `next_state`

2-Cycles



ASSERT

forall t.

conditions *imply*

requirements

assert_transition

	t	t + 1
test_expr	start_state	!= start_state
test_expr		next_state

clk

If test_expr changes from start_state …

… it can only change into next_state

test_expr is both a condition and requirement at t+1. Hence it appears on two rows.

test_expr can remain in start_state (in which case the condition at t+1 does not hold).

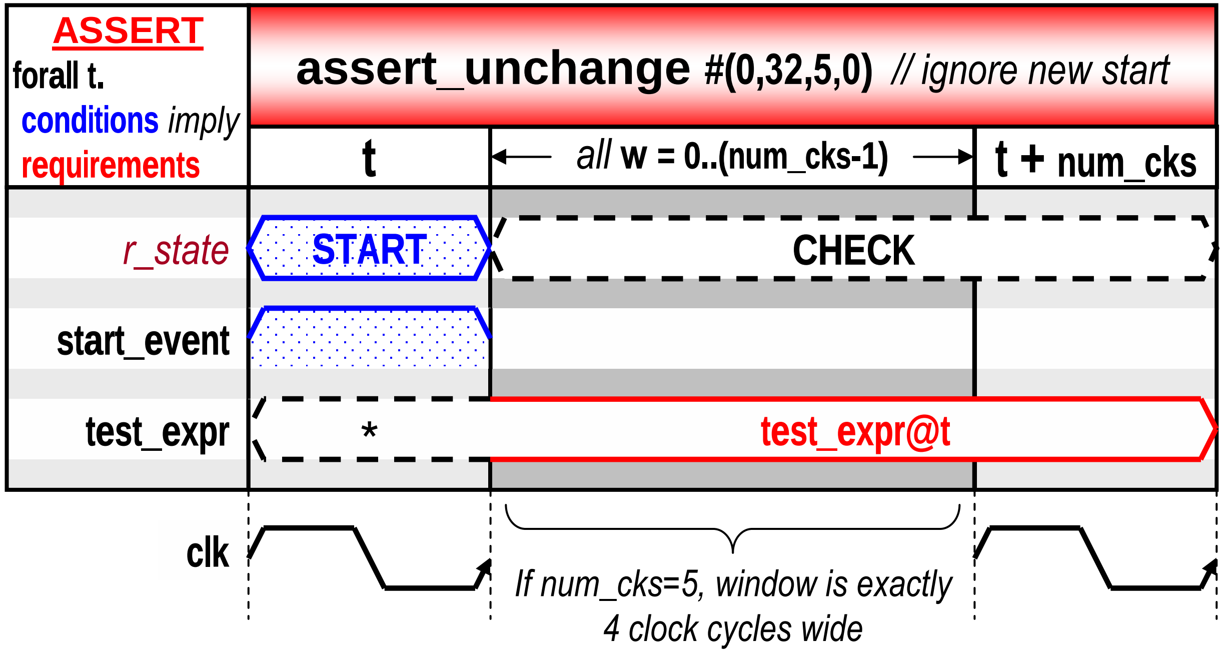
[redacted]

assert_unchange

```
#(severity_level, width, num_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

test_expr must not change within num_cks cycles of start_event

***n*-Cycles**



ASSERT

forall t.

conditions *imply*

requirements

assert_unchange #(0,32,5,0) *// ignore new start*

t

all w = 0..(num_cks-1)

t + num_cks

r_state

START

CHECK

start_event

test_expr

*

test_expr@t

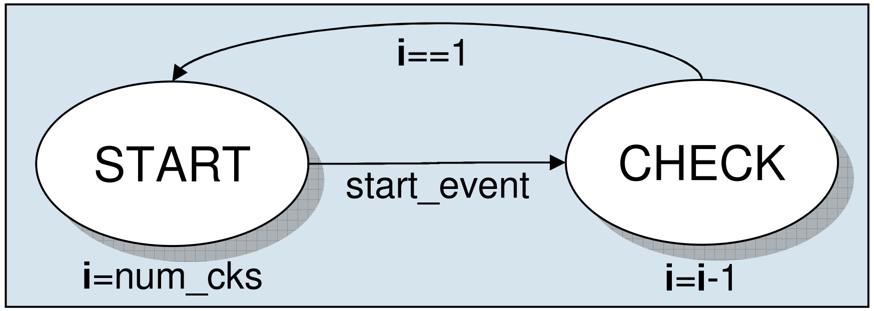
clk

If num_cks=5, window is exactly 4 clock cycles wide

num_cks=5
action_on_new_start=0
(`OVL_IGNORE_NEW_START)

Only passes if test_expr is stable for *all* cycles:
t+1, t+2, …, t+num_cks
Fails if test_expr changes in any of these cycles.

r_state (auxiliary logic)



i==1

START

start_event

CHECK

i=num_cks

i=i-1

Need auxiliary logic to be able to *ignore* new start. Checking only begins after start_event is true *and* r_state==START.

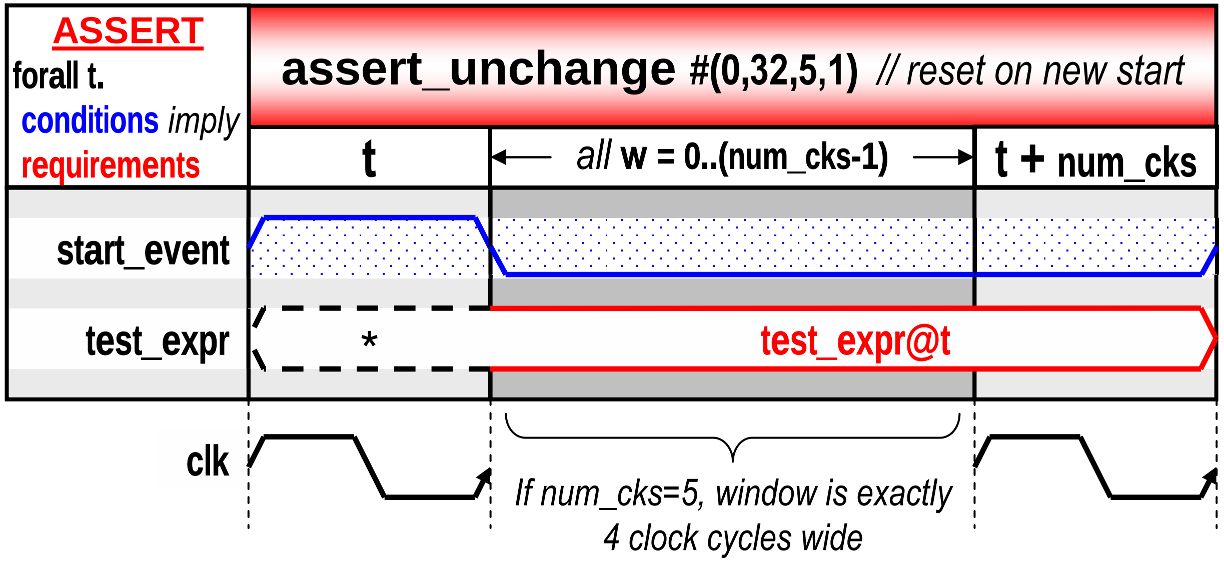
[redacted]

assert_unchange

```
#(severity_level, width, num_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

test_expr must not change within num_cks cycles of start_event

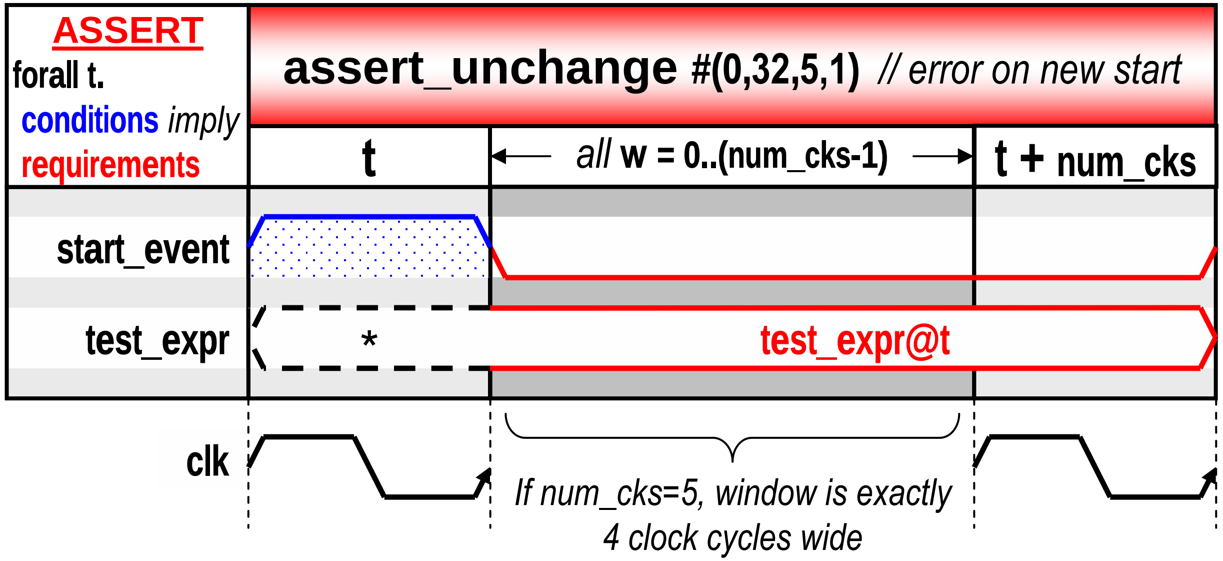
n-Cycles



num_cks=5
action_on_new_start=1
(`OVL_RESET_ON_NEW_START)

extra condition on start_event

Differs to April 2003
From OVL version 1.0,
RESET_ON_NEW_START
does not fire if test_expr
changes with new start



num_cks=5
action_on_new_start=2
(`OVL_ERROR_ON_NEW_START)

requirement on start_event

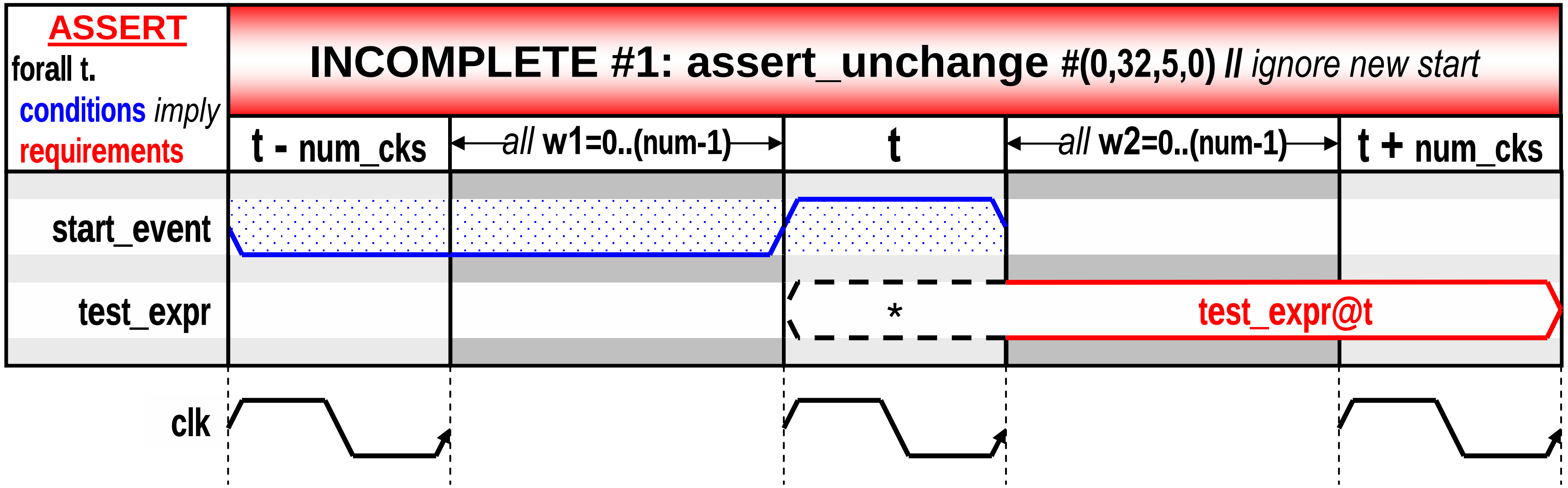
[redacted]

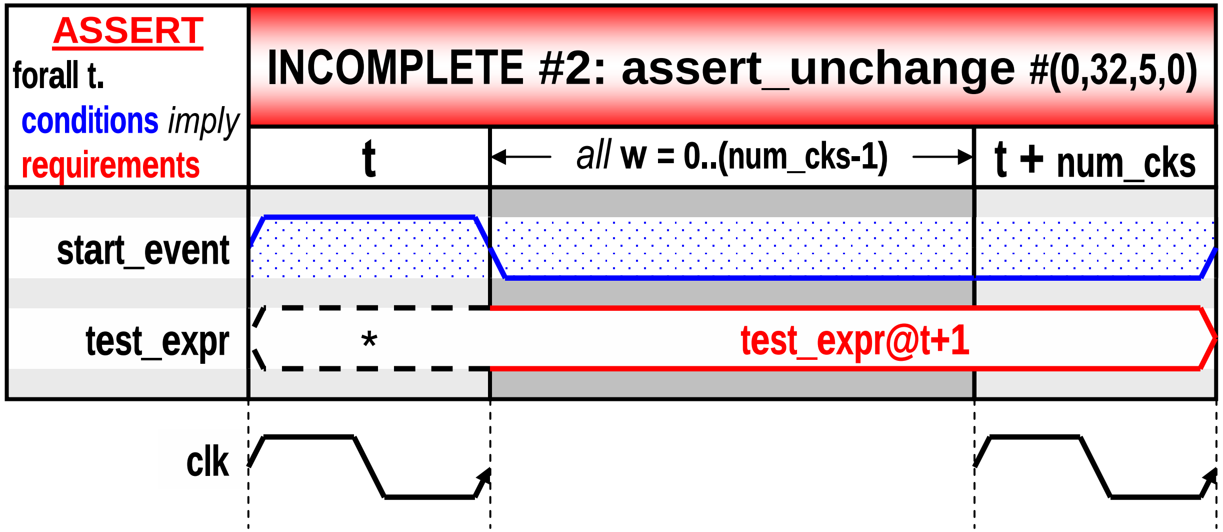
assert_unchange *(page 3 of 3)*

```
#(severity_level, width, num_cks, action_on_new_start, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr)
```

`test_expr` must not change within `num_cks` cycles of `start_event`

***n*-Cycles**





Both timing diagrams are incomplete for “ignore new start”, as start_event=0 will mask some errors!

[redacted]

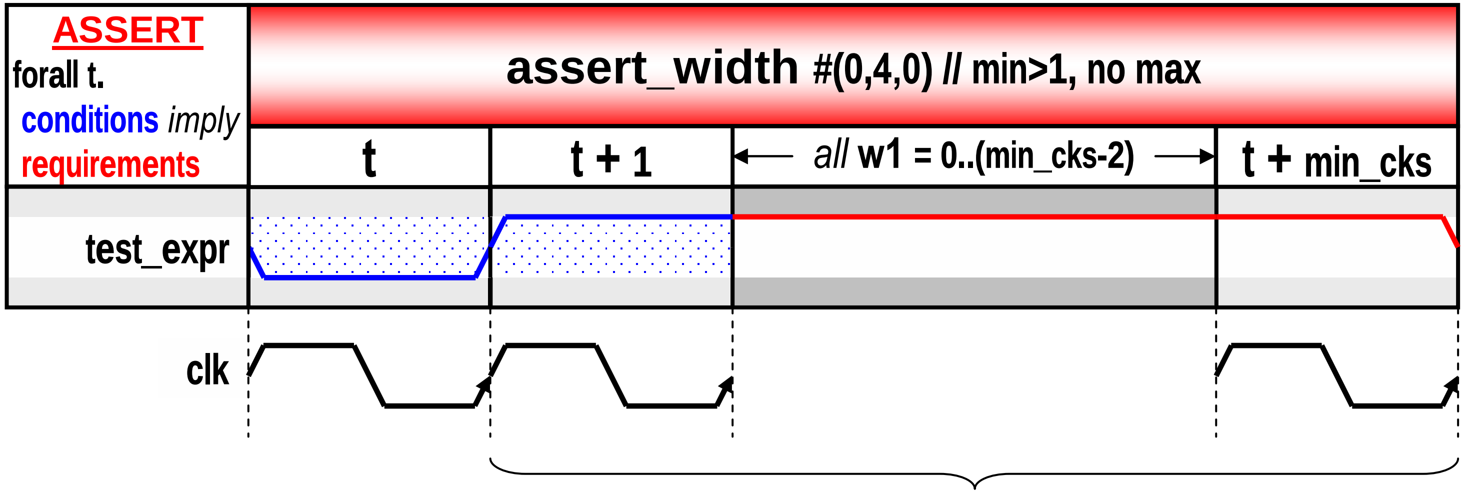
assert_width

(page 1 of 2)

```
#(severity_level, min_cks, max_cks,property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

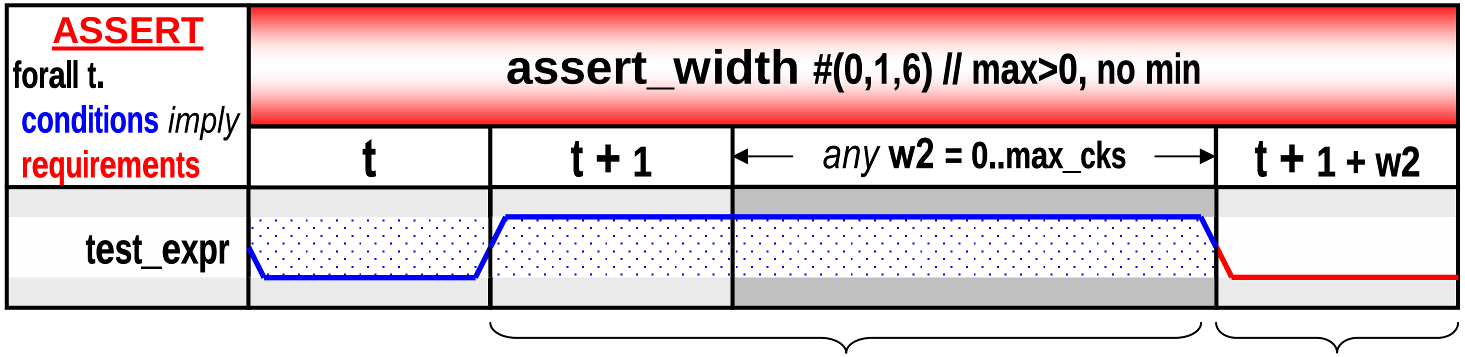
`test_expr` must hold for between `min_cks` and `max_cks` cycles

***n*-Cycles**



min_cks>1
max_cks=0
(just check min)

Exactly min_cks cycles



min_cks<2
max_cks>0
(just check max)

From 1 to max_cks cycles

De-assert by
t+max_cks+1

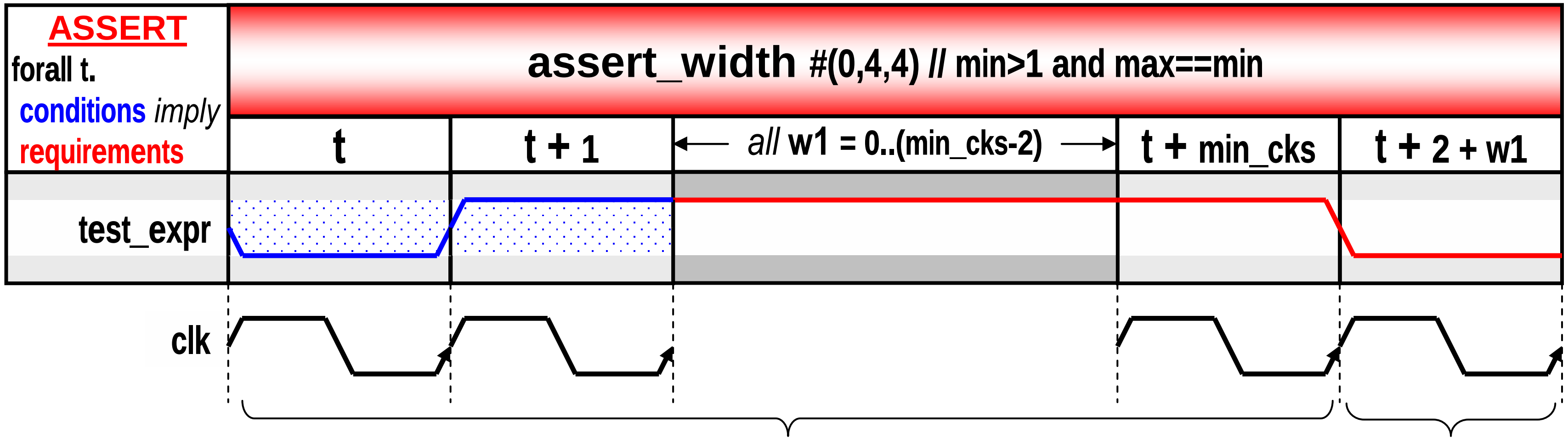
[redacted]

assert_width *(page 2 of 2)*

```
#(severity_level, min_cks, max_cks,property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

`test_expr` must hold for between `min_cks` and `max_cks` cycles

***n*-Cycles**



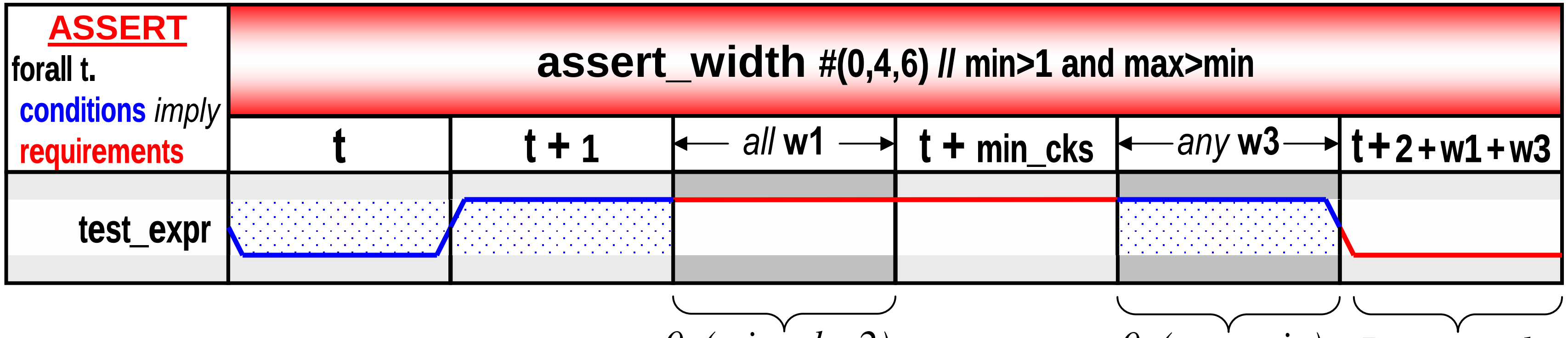
ASSERT
forall t.
conditions *imply*
requirements

assert_width #(0,4,4) // min>1 and max==min

t	t + 1	← *all* w1 = 0..(min_cks-2) →	t + min_cks	t + 2 + w1

Same as assert_width #(0,4,0)

Immediate de-assert



ASSERT
forall t.
conditions *imply*
requirements

assert_width #(0,4,6) // min>1 and max>min

t	t + 1	← *all* w1 →	t + min_cks	← *any* w3 →	t+2+w1+w3

0..(min_cks-2)

0..(max-min)

De-assert by t+max_cks+1

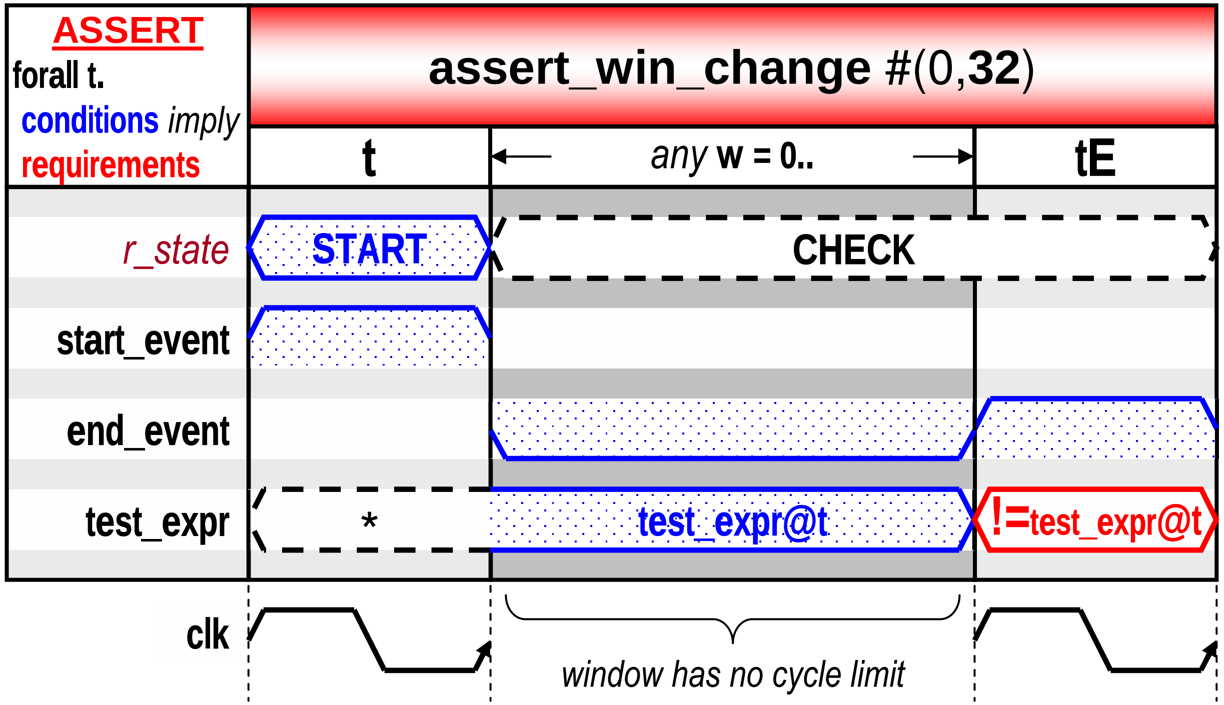
[redacted]

assert_win_change

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr, end_event)
```

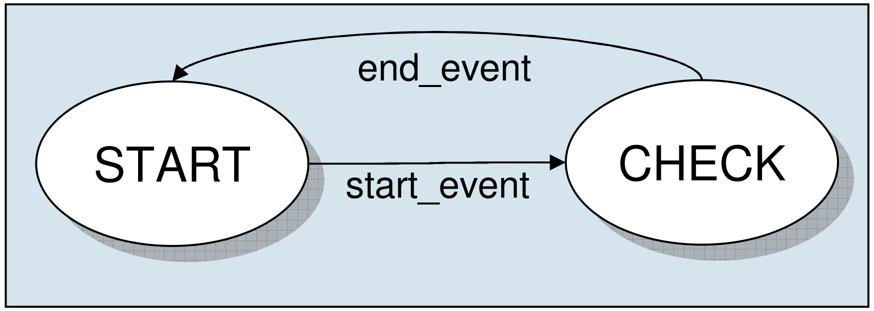
`test_expr` must change between `start_event` and `end_event`

Event-bound



Will pass if test_expr changes at *any* cycle during window: t+1, ...
Fails if test_expr is stable for all cycles after start.

r_state (auxiliary logic)



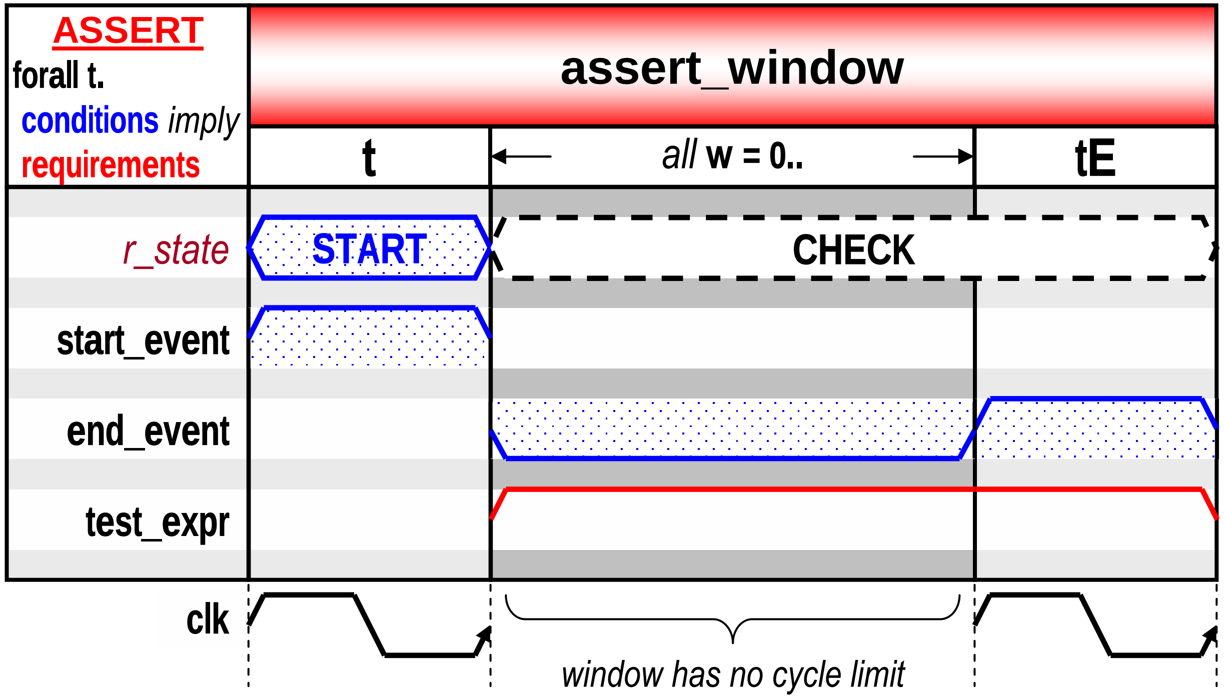
Auxiliary logic necessary, to *ignore* new start.
Checking only begins after start_event is true *and* r_state==START.

[redacted]

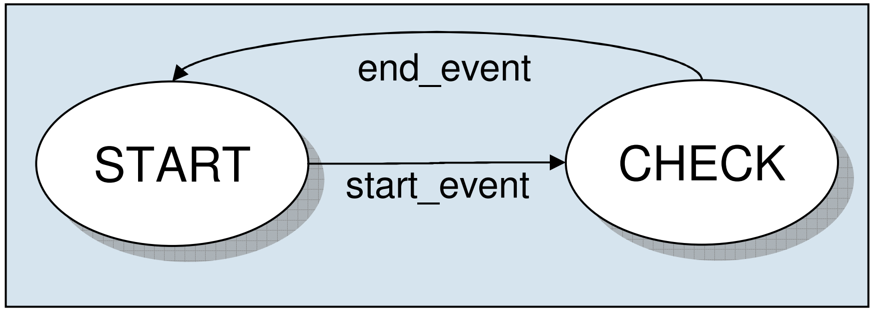
```
assert_window
#(severity_level, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr, end_event)
```

`test_expr` must hold after the `start_event` and up to (and including) the `end_event`

Event-bound



r_state (auxiliary logic)



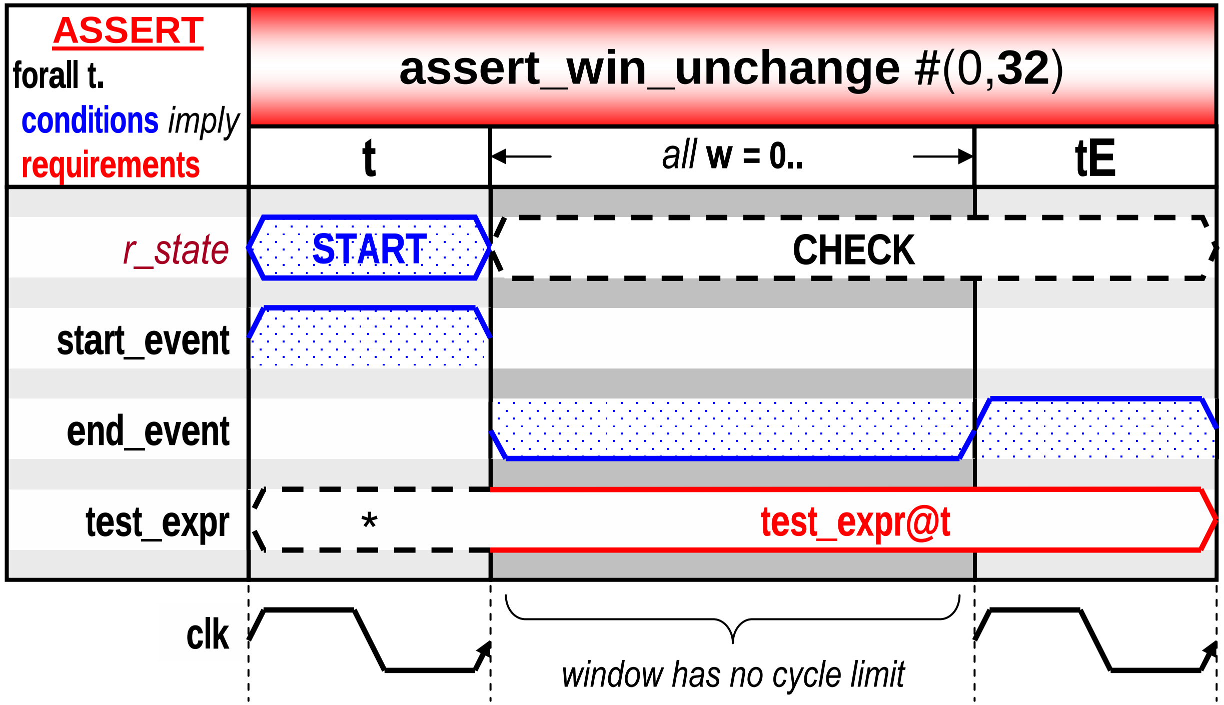
Auxiliary logic necessary, to *ignore* new start. Checking only begins after start_event is true *and* r_state==START.

[redacted]

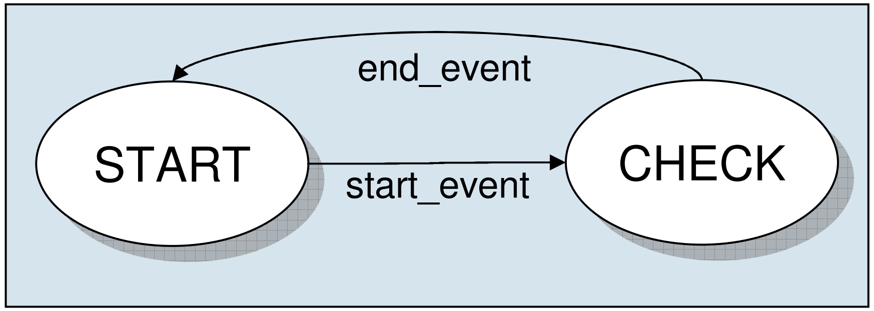
```
assert_win_unchange
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, start_event, test_expr, end_event)
```

`test_expr` must not change between `start_event` and `end_event`

Event-bound



r_state (auxiliary logic)



Auxiliary logic necessary, to *ignore* new start. Checking only begins after start_event is true *and* r_state==START.

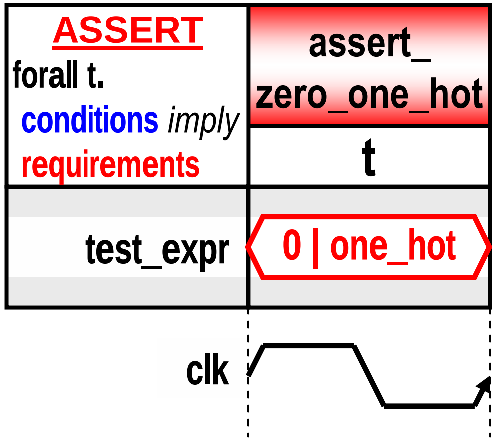
[redacted]

assert_zero_one_hot

```
#(severity_level, width, property_type, msg, coverage_level)
u1 (clk, reset_n, test_expr)
```

`test_expr` must be one-hot or zero, i.e. at most one bit set high

Single-Cycle



[redacted]